

Numerical Methods II

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Multilevel Monte Carlo

- new approach to achieving greater accuracy for the same computational cost
- builds on the elements we've already learned
- incorporates ideas from the numerical solution of PDEs
- an illustration of the fact that this subject is not mature
 - there's still plenty of scope for improvement on existing methods

Generic Problem

Stochastic differential equation with general drift and volatility terms:

$$dS(t) = a(S, t) dt + b(S, t) dW(t)$$

For simple European options, we want to compute the expected value of an option dependent on the terminal state

$$P = f(S(T))$$

with a uniform Lipschitz bound,

$$|f(U) - f(V)| \leq c \|U - V\|, \quad \forall U, V.$$

Standard MC Approach

Euler discretisation with timestep h :

$$\hat{S}_{n+1} = \hat{S}_n + a(\hat{S}_n, t_n) h + b(\hat{S}_n, t_n) \Delta W_n$$

Simplest estimator for expected payoff is an average of N independent path simulations:

$$\hat{Y} = N^{-1} \sum_{i=1}^N \hat{P}^{(i)}$$

where $\hat{P} \equiv f(\hat{S}_{T/h})$ is an approximation to $P \equiv f(S(T))$ for a given Brownian path $W(t)$.

Standard MC Approach

The mean square error is defined as

$$\begin{aligned}\mathbb{E} \left[\left(\hat{Y} - \mathbb{E}[P] \right)^2 \right] &= \mathbb{E} \left[\left(\hat{Y} - \mathbb{E}[\hat{P}] + \mathbb{E}[\hat{P}] - \mathbb{E}[P] \right)^2 \right] \\ &= \mathbb{E} \left[\left(\hat{Y} - \mathbb{E}[\hat{P}] \right)^2 \right] + \left(\mathbb{E}[\hat{P}] - \mathbb{E}[P] \right)^2 \\ &= N^{-1} \mathbb{V}[\hat{P}] + \left(\mathbb{E}[\hat{P}] - \mathbb{E}[P] \right)^2\end{aligned}$$

- first term is due to variance of estimator
- second term is due to bias due to finite timestep
– weak convergence

Standard MC Approach

Weak convergence:

- error in the expected value, $\mathbb{E}[\hat{P}] - \mathbb{E}[P]$
- most important error in most applications
- $O(h)$ for the Euler discretisation

Strong convergence:

- error in path approximation

$$\sqrt{\mathbb{E} \left[\left\| \hat{S}_{T/h} - S(T) \right\|^2 \right]} \quad \text{or} \quad \sqrt{\mathbb{E} \left[\max_{0 < t < T} \left\| \hat{S}(t) - S(t) \right\|^2 \right]}$$

- usually not relevant, but important for multilevel method
- $O(h^{1/2})$ for the Euler discretisation

Standard MC Approach

Combined mean-square-error is $O(N^{-1} + h^2)$.

To make this equal to ε^2 requires

$$N = O(\varepsilon^{-2}), \quad h = O(\varepsilon) \quad \implies \quad \text{cost} = O(N h^{-1}) = O(\varepsilon^{-3})$$

Aim is to improve this cost to $O(\varepsilon^{-2}(\log \varepsilon)^2)$, by combining simulations with different numbers of timesteps – same accuracy as finest calculations, but at a much lower computational cost.

Multilevel MC Approach

Consider multiple sets of simulations with different timesteps $h_\ell = 2^{-\ell} T$, $\ell = 0, 1, \dots, L$, and payoff \widehat{P}_ℓ

$$\mathbb{E}[\widehat{P}_L] = \mathbb{E}[\widehat{P}_0] + \sum_{\ell=1}^L \mathbb{E}[\widehat{P}_\ell - \widehat{P}_{\ell-1}]$$

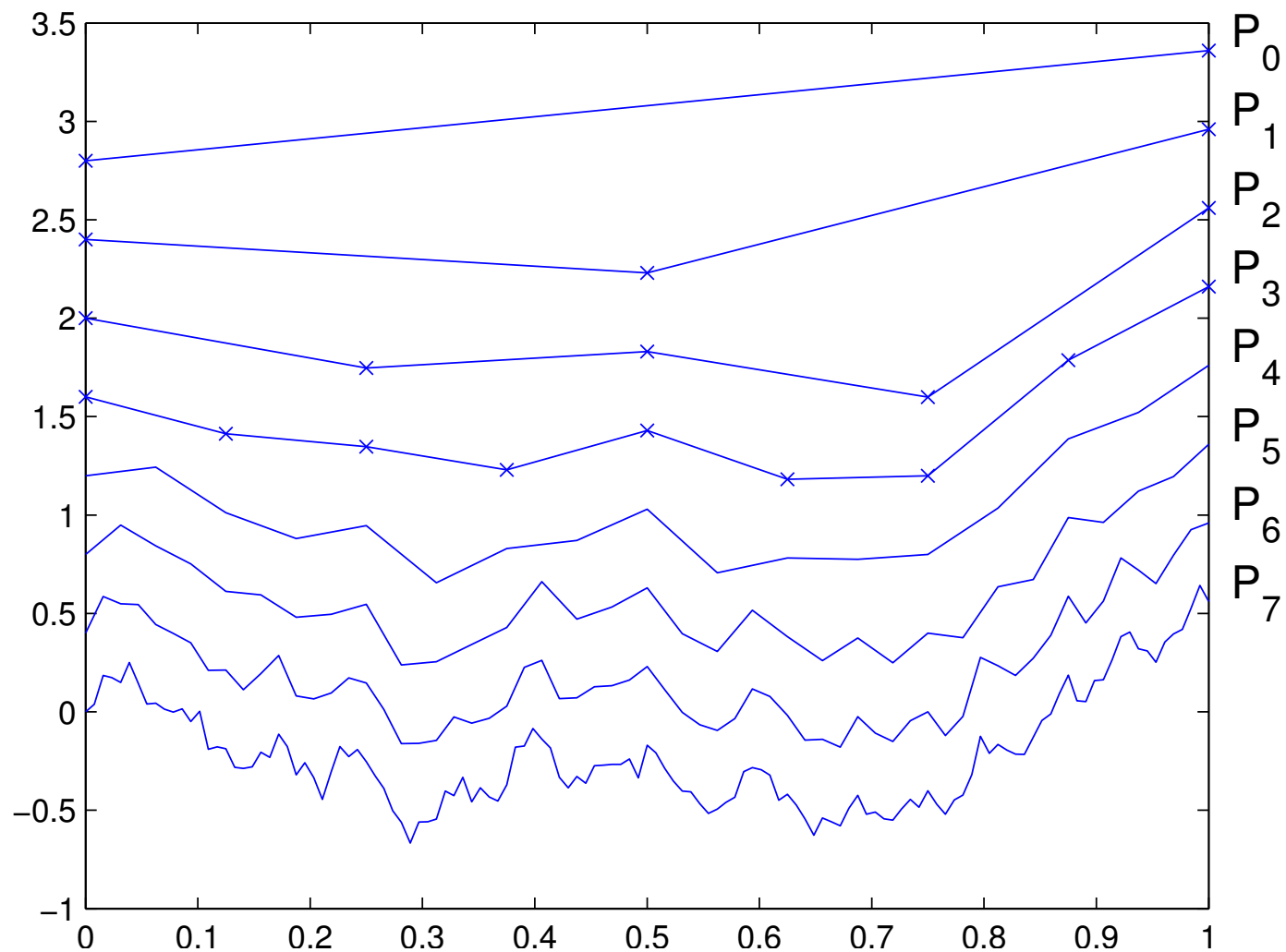
Expected value is same – aim is to reduce variance of estimator for a fixed computational cost.

Key point: approximate $\mathbb{E}[\widehat{P}_\ell - \widehat{P}_{\ell-1}]$ using N_ℓ simulations with \widehat{P}_ℓ and $\widehat{P}_{\ell-1}$ obtained using same Brownian path.

$$\widehat{Y}_\ell = N_\ell^{-1} \sum_{i=1}^{N_\ell} \left(\widehat{P}_\ell^{(i)} - \widehat{P}_{\ell-1}^{(i)} \right)$$

Multilevel MC Approach

Discrete Brownian path at different levels



Multilevel MC Approach

Using independent paths for each level, the variance of the combined estimator is

$$\mathbb{V} \left[\sum_{\ell=0}^L \hat{Y}_\ell \right] = \sum_{\ell=0}^L N_\ell^{-1} V_\ell, \quad V_\ell \equiv \mathbb{V}[\hat{P}_\ell - \hat{P}_{\ell-1}],$$

and the computational cost is proportional to $\sum_{\ell=0}^L N_\ell h_\ell^{-1}$.

Hence, by using a Lagrange multiplier, the computational cost is minimised for a fixed variance by choosing N_ℓ to be proportional to $\sqrt{V_\ell h_\ell}$.

The constant of proportionality can be chosen so that the combined variance is $O(\varepsilon^2)$.

Multilevel MC Approach

For the Euler discretisation and the Lipschitz payoff function

$$\left| \hat{P} - P \right| \leq c \left\| \hat{S}_{T/h} - S(T) \right\| \implies \mathbb{V}[\hat{P}_\ell - P] = O(h_\ell)$$

Also, if $c = a - b$ then

$$\sqrt{\mathbb{V}[c]} \leq \sqrt{\mathbb{V}[a]} + \sqrt{\mathbb{V}[b]}$$

and so, putting

$$\hat{P}_\ell - \hat{P}_{\ell-1} = (\hat{P}_\ell - P) - (\hat{P}_{\ell-1} - P)$$

it follows that

$$\mathbb{V}[\hat{P}_\ell - \hat{P}_{\ell-1}] = O(h_\ell)$$

Multilevel MC Approach

Hence, the optimal N_ℓ is asymptotically proportional to h_ℓ , and to make the combined variance $O(\varepsilon^2)$ requires

$$N_\ell = O(\varepsilon^{-2} L h_\ell).$$

To make the bias $O(\varepsilon)$ requires

$$L = \log_2 \varepsilon^{-1} + O(1) \quad \implies \quad h_L = O(\varepsilon).$$

Hence, we obtain an ε^2 MSE for a computational cost which is $O(\varepsilon^{-2} L^2) = O(\varepsilon^{-2} (\log \varepsilon)^2)$.

Results

Geometric Brownian motion:

$$dS = r S dt + \sigma S dW, \quad 0 < t < T,$$

$$T = 1, \quad S(0) = 1, \quad r = 0.05, \quad \sigma = 0.2$$

European call option with discounted payoff

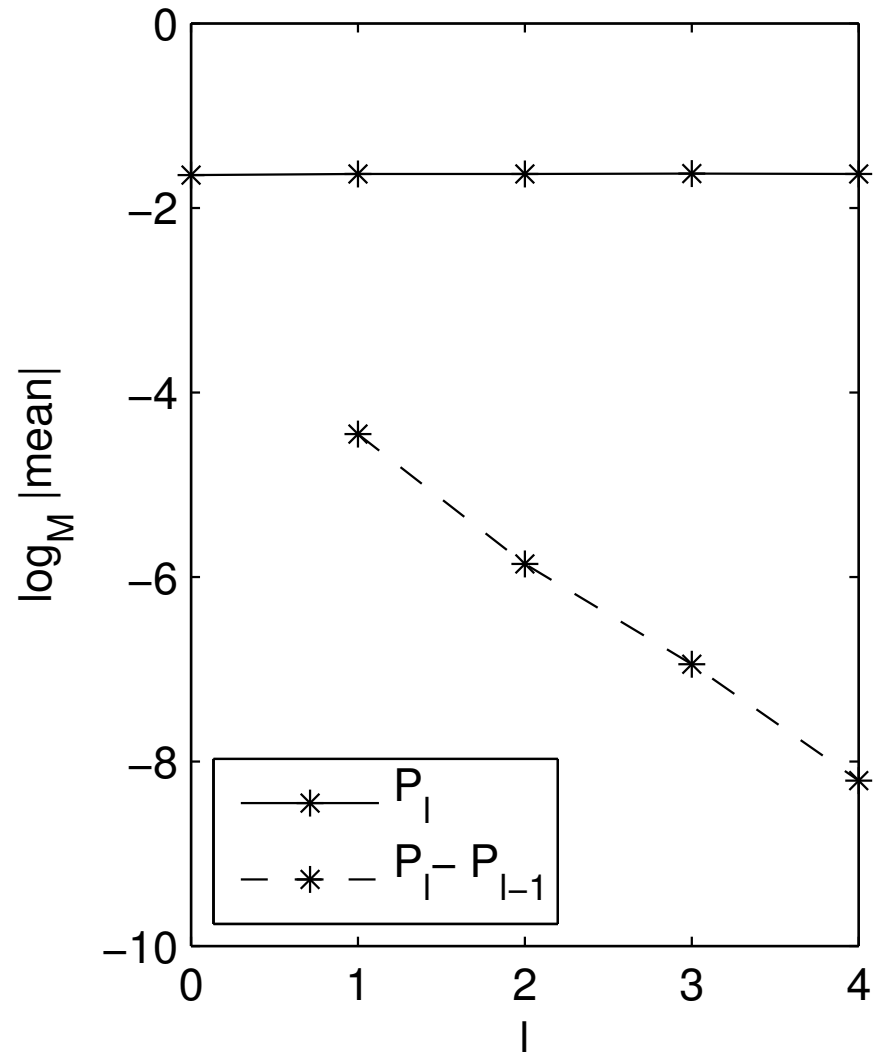
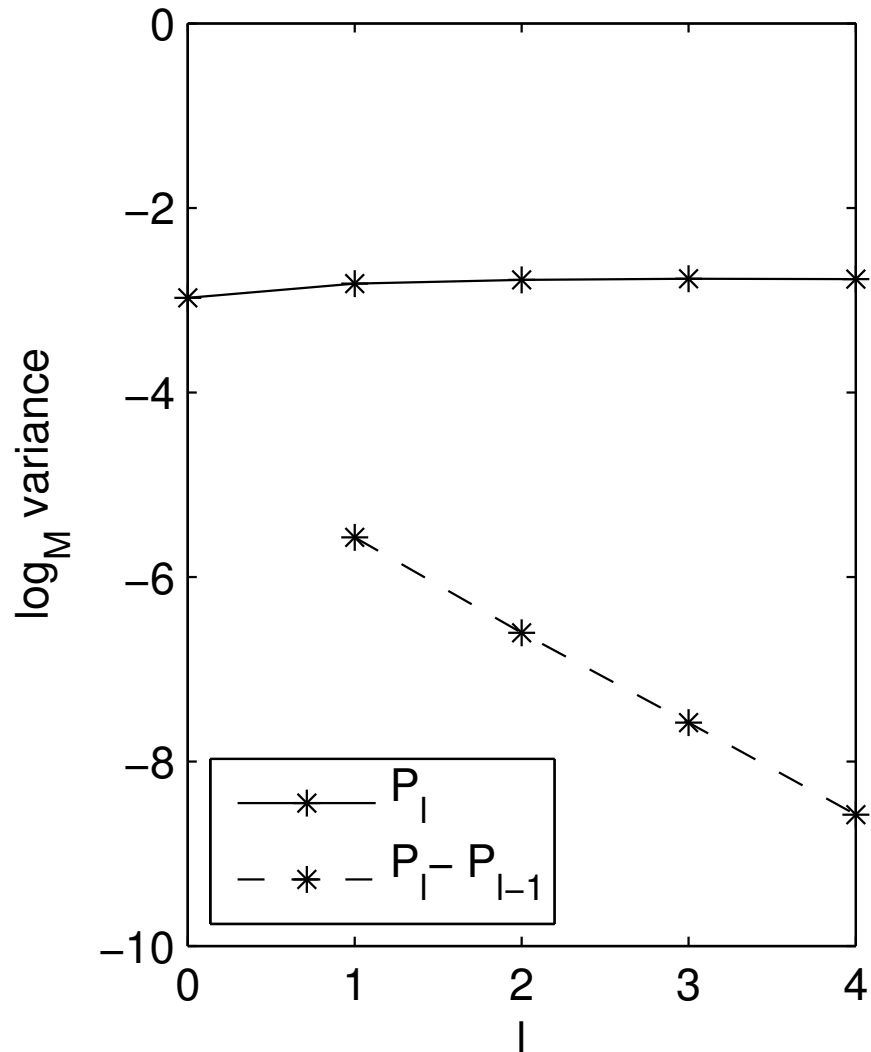
$$\exp(-rT) \max(S(T) - K, 0)$$

with $K = 1$.

Numerical calculations use factor 4 increase in number of timesteps at each level.

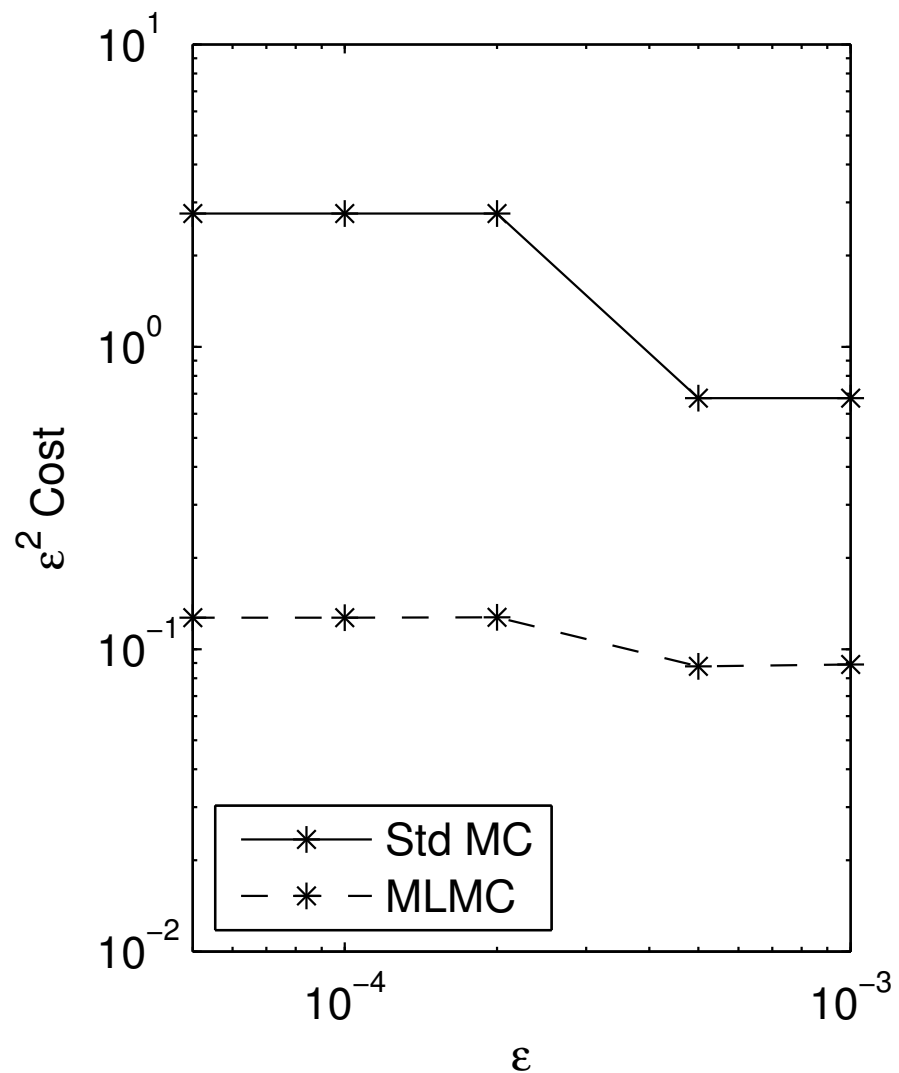
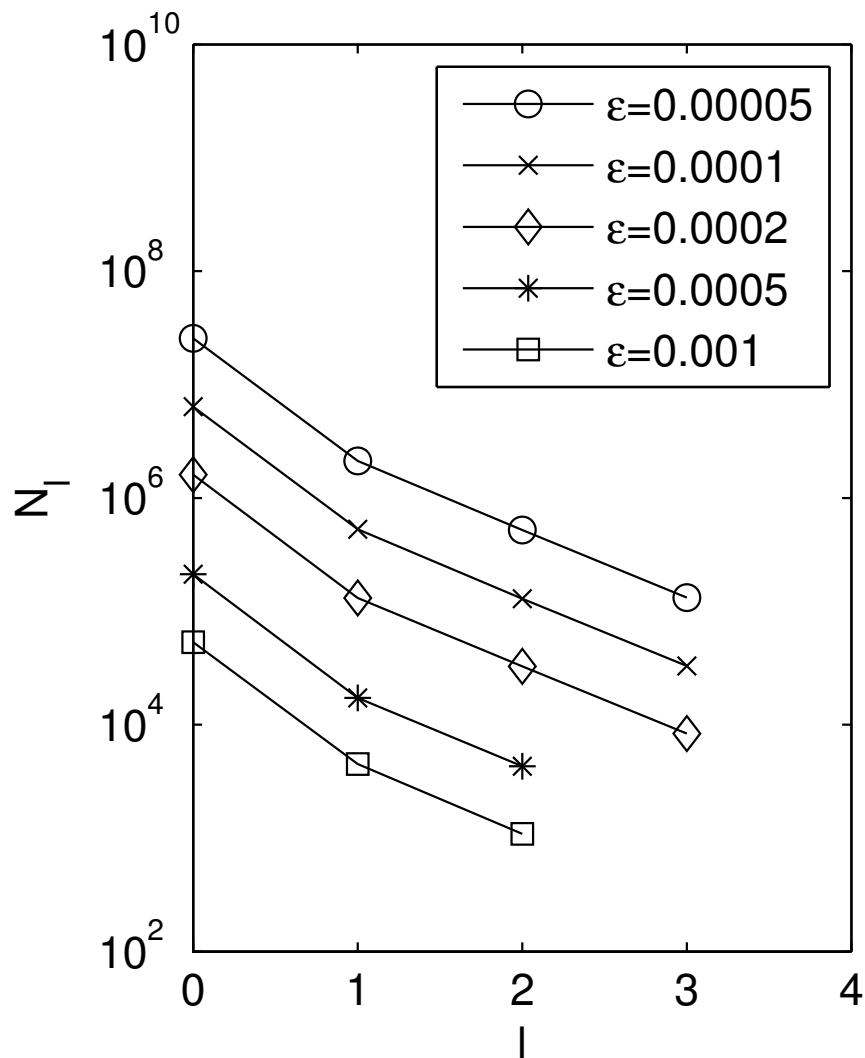
MLMC Results

GBM: European call, $\exp(-rT) \max(S(T) - K, 0)$



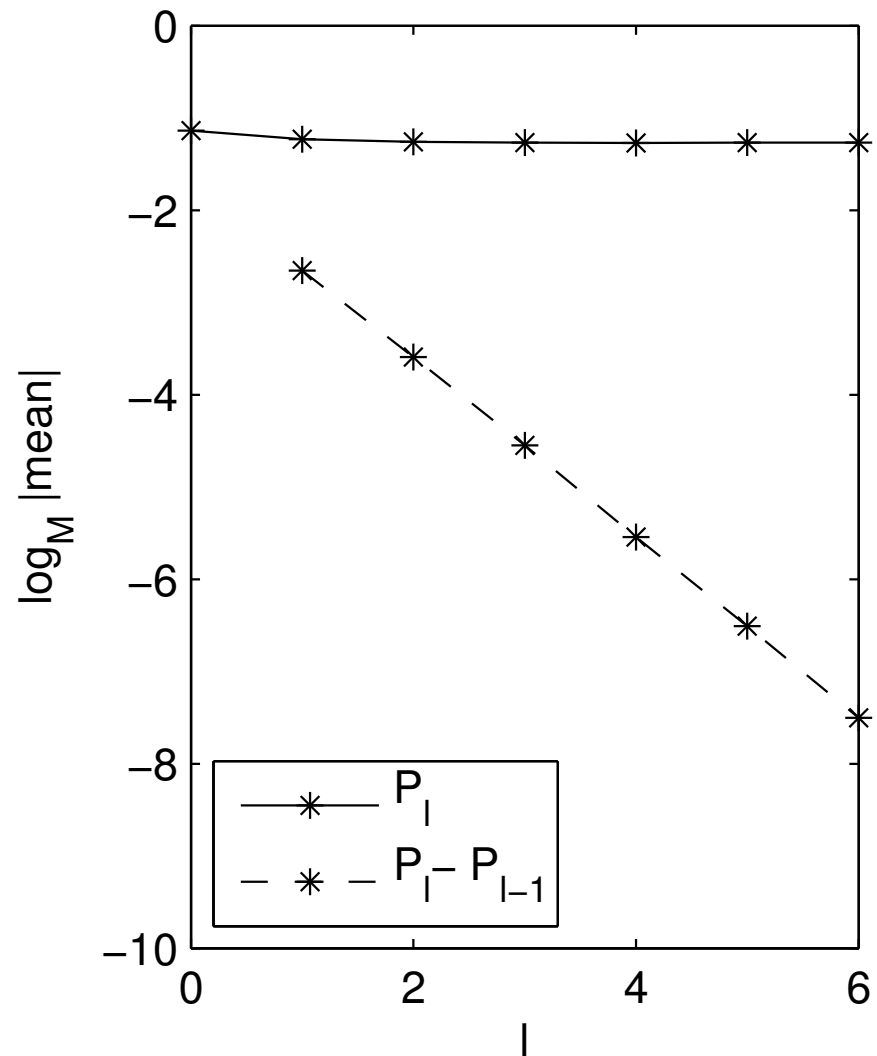
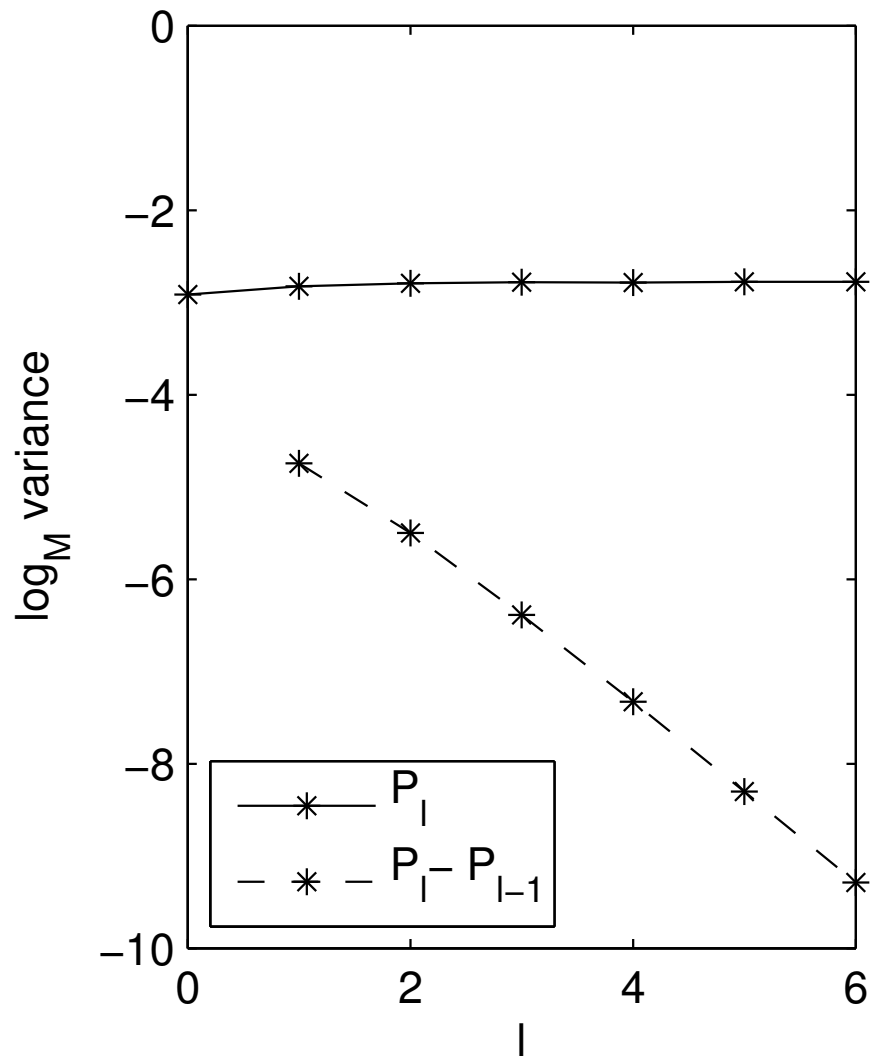
MLMC Results

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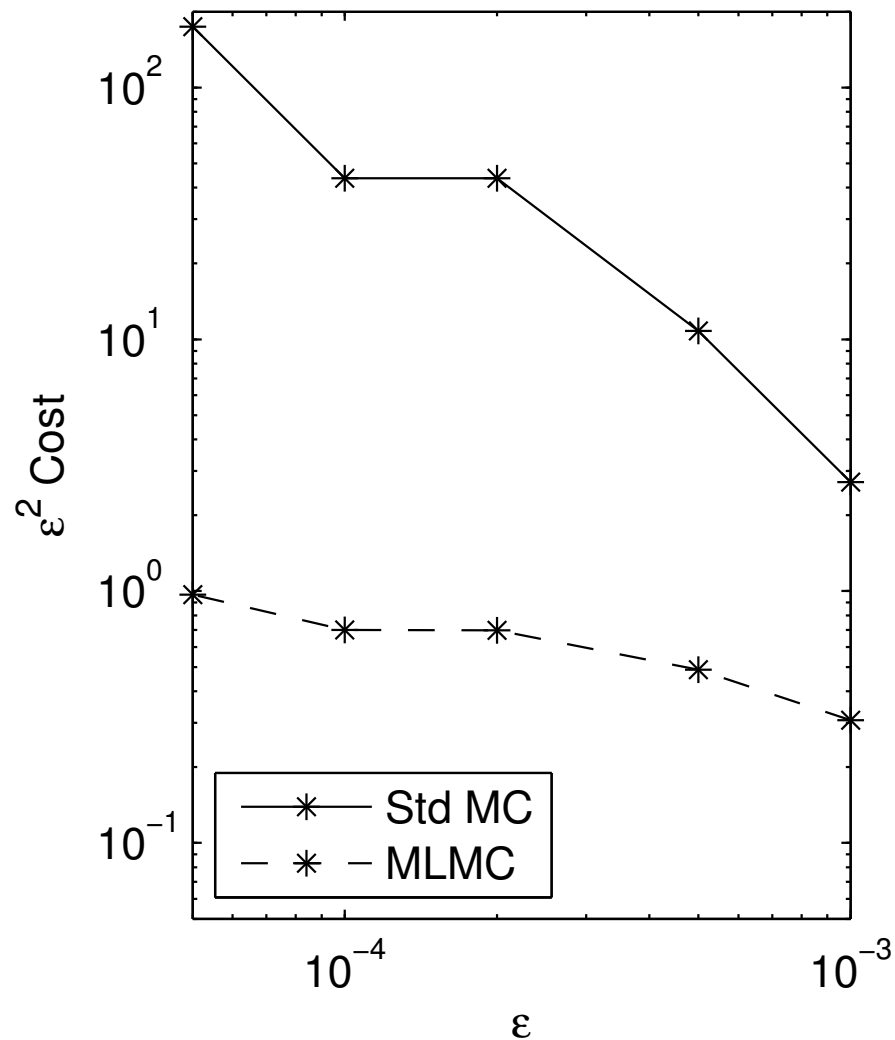
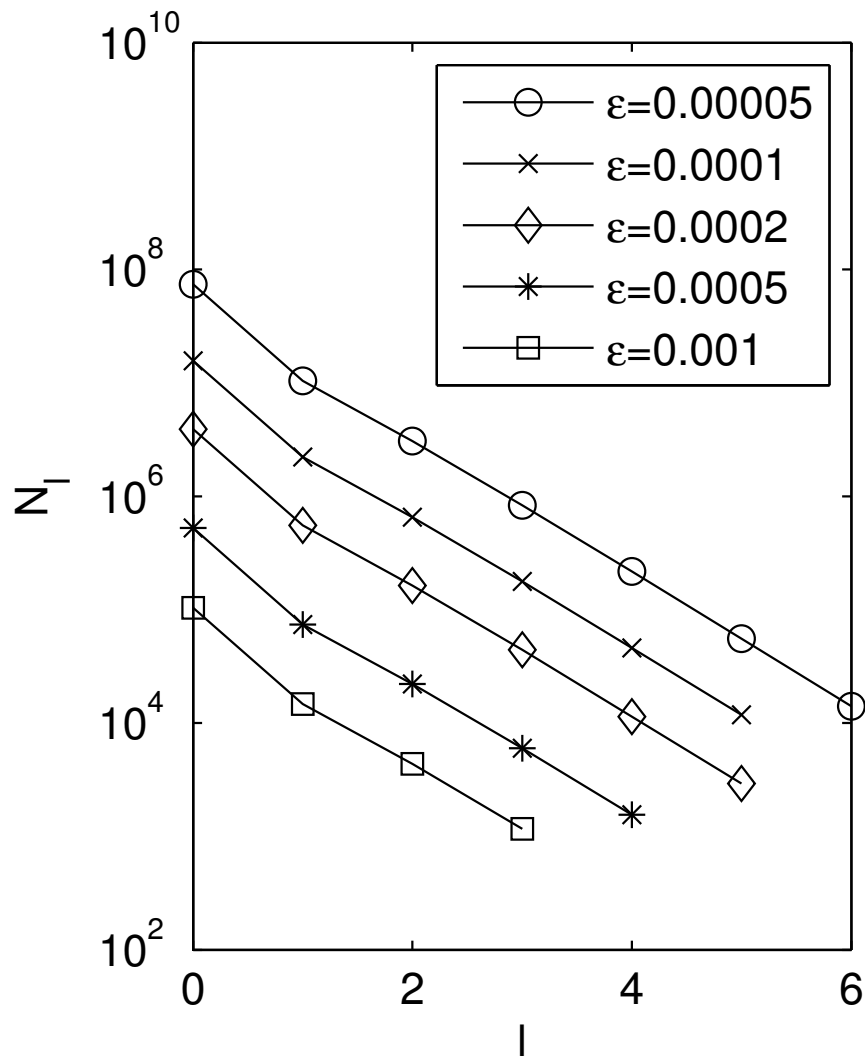
MLMC Results

GBM: lookback call, $\exp(-rT) (S(T) - \min_t S(t))$



MLMC Results

GBM: lookback call, $\exp(-rT) (S(T) - \min_t S(t))$



Extensions: I

Use of Milstein method:

- better strong convergence than Euler-Maruyama method
- able to achieve $O(\varepsilon^{-2})$ cost for
 - digital options
 - barrier options
 - lookback options
- for multi-factor SDEs needs approximate Lévy areas
 - still active research area
 - in some cases, can neglect Lévy areas and use an antithetic “trick” to get good multilevel variance without $O(h)$ strong convergence

Extensions: II

Use of Sobol points or rank-1 lattice rule for MLQMC:

- Milstein method leads to most computational effort on coarsest levels
- QMC is particularly effective at coarsest levels
- QMC doesn't provide much benefits at finer levels, but overall benefits are very significant

Extensions: III

Current research is on nested simulations relevant to Value-at-Risk (VaR) or Conditional Value-at-Risk (CVaR).

Given underlying risk factors Y , VaR is the loss level L_α such $\mathbb{P}[L > L_\alpha | Y] = \alpha$ for some small probability α .

CVaR is then $\mathbb{E}[L - L_\alpha | L > L_\alpha] = \alpha^{-1} \mathbb{E}[(L - L_\alpha)^+]$.

The complication is that the loss itself is a risk-neutral expected value – this gives a nested expectation of the form

$$\mathbb{E} [g (\mathbb{E}[f(X, Y)|Y])]$$

In the simplest multilevel treatment, level ℓ uses 2^ℓ inner samples for the conditional expectation.

Other Work

- numerical analysis (D. Higham, X. Mao – Strathclyde)
- adaptive time-stepping (R. Tempone – KAUST)
- Greeks for hedging and risk management (S. Burgos)
- exponential Lévy processes (Y. Xia)
- multidimensional SDEs without Lévy areas (L. Szpruch – Edinburgh)
- various techniques for handling digital options
- SPDEs (C. Reisinger)
- applications to lots of other stochastic models in physics, engineering, biochemistry

See my webpages for details

Conclusions

Results:

- much improved order of complexity
- fairly easy to implement
- significant benefits for lots of model problems

However:

- still lots of scope for further developments (e.g. current research on risk analysis)
- still not taken up by banks, perhaps because they are not yet convinced savings are big enough?