

Numerical Methods II

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Variance Reduction

Monte Carlo starts as a very simple method; much of the complexity in practice comes from trying to reduce the variance, to reduce the number of samples that have to be simulated to achieve a given accuracy.

- antithetic variables (lecture 3)
- control variates (lecture 3)
- importance sampling (lecture 3)
- stratified sampling
- Latin hypercube
- quasi-Monte Carlo (lecture 5)

Stratified Sampling

The key idea is to achieve a more regular sampling of the most “important” dimension in the uncertainty.

Start by considering a one-dimensional problem:

$$I = \int_0^1 f(U) dU.$$

Instead of taking N samples, drawn from uniform distribution on $[0, 1]$, instead break the interval into M strata of equal width and take L samples from each.

Stratified Sampling

Define U_{ij} to be the value of i^{th} sample from strata j ,

$$\bar{F}_j = L^{-1} \sum_i f(U_{ij}) = \text{average from strata } j,$$

$$\bar{F} = M^{-1} \sum_j \bar{F}_j = \text{overall average}$$

and similarly let

$$\mu_j = \mathbb{E}[f(U) \mid U \in \text{strata } j],$$

$$\sigma_j^2 = \mathbb{V}[f(U) \mid U \in \text{strata } j],$$

$$\mu = \mathbb{E}[f],$$

$$\sigma^2 = \mathbb{V}[f].$$

Stratified Sampling

With stratified sampling,

$$\mathbb{E}[\bar{F}] = M^{-1} \sum_j \mathbb{E}[\bar{F}_j] = M^{-1} \sum_j \mu_j = \mu$$

so it is unbiased.

The variance is

$$\begin{aligned} \mathbb{V}[\bar{F}] &= M^{-2} \sum_j \mathbb{V}[\bar{F}_j] = M^{-2} L^{-1} \sum_j \sigma_j^2 \\ &= N^{-1} M^{-1} \sum_j \sigma_j^2 \end{aligned}$$

where $N = LM$ is the total number of samples.

Stratified Sampling

Without stratified sampling, $\mathbb{V}[\bar{F}] = N^{-1}\sigma^2$ with

$$\begin{aligned}\sigma^2 &= \mathbb{E}[f^2] - \mu^2 \\ &= M^{-1} \sum_j \mathbb{E}[f(U)^2 \mid U \in \text{strata } j] - \mu^2 \\ &= M^{-1} \sum_j (\mu_j^2 + \sigma_j^2) - \mu^2 \\ &= M^{-1} \sum_j ((\mu_j - \mu)^2 + \sigma_j^2) \\ &\geq M^{-1} \sum_j \sigma_j^2\end{aligned}$$

Thus stratified sampling reduces the variance.

Stratified Sampling

How do we use this for MC simulations?

For a one-dimensional application:

- Break $[0, 1]$ into M strata
- For each stratum, take L samples U with uniform probability distribution
- Define $X = \Phi^{-1}(U)$ and use this for $W(T)$
- Compute average within each stratum, and overall average.

Stratified Sampling

Test case: European call

$r = 0.05$, $\sigma = 0.5$, $T = 1$, $S_0 = 110$, $K = 100$, $N = 10^4$ samples

M	L	MC error bound
1	10000	1.39
10	1000	0.55
100	100	0.21
1000	10	0.07

Application

MATLAB code:

```
for M = [1 10 100 1000]
    L = N/M;    ave=0;    var=0;
    for m = 1:M
        U = (m-1+rand(1,L))/M;
        Y = norminv(U);
        S = S0*exp((r-sig^2/2)*T + sig*sqrt(T)*Y);
        F = exp(-r*T)*max(0,S-K);
        ave1 = sum(F)/L;
        var1 = (sum(F.^2)/L - ave1^2)/(L-1);
        ave = ave + ave1/M;
        var = var + var1/M^2;
    end
end
```

Stratified Sampling

Sub-dividing a stratum always reduces the variance, so the optimum choice is to use 1 sample per stratum

However, need multiple samples in each stratum to estimate the variance and obtain a confidence interval.

This tradeoff between efficiency and confidence/reliability happens in other contexts – e.g. QMC in next lecture

Despite this, interesting to analyse what happens with 1 sample per stratum.

Stratified Sampling

For j^{th} stratum, if $f(U)$ is differentiable then

$$f(U) \approx f(U_j) + f'(U_j) (U - U_j)$$

where U_j is midpoint of stratum, and hence

$$\begin{aligned} \mathbb{V}[f(U) \mid U \in \text{stratum } j] &\approx (f'(U_j))^2 \mathbb{V}[U - U_j \mid U \in \text{stratum } j] \\ &= \frac{1}{12N^2} (f'(U_j))^2 \end{aligned}$$

since the stratum has width $\frac{1}{N}$.

Stratified Sampling

Summing all of the variances (due to independence) and dividing by N^2 (due to averaging) the variance of the average over all strata is then

$$\frac{1}{12N^4} \sum_j (f'(U_j))^2 \approx \frac{1}{12N^3} \int (f'(U))^2 dU$$

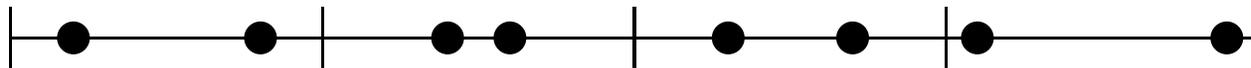
so the r.m.s. error is $O(N^{-3/2})$, provided $f'(U)$ is square integrable.

This is much better than the usual $O(N^{-1/2})$ r.m.s. error – shows how powerful stratified sampling can be.

Stratified Sampling

This analysis suggest another improvement – since the function is almost linear within each stratum, it is a near-ideal situation in which to use antithetic variables.

For each sample point, take a second which is mirror image within that stratum.



Stratified Sampling

So far, have assumed an equal number of samples in each stratum. If we now take L_j samples in stratum j , the overall variance is

$$M^{-2} \sum_j L_j^{-1} \sigma_j^2.$$

Using a Lagrange multiplier to minimise this while holding fixed the total number of samples

$$\sum_j L_j$$

leads to the optimal choice

$$L_j \propto \sigma_j$$

Stratified Sampling

Hence, it is best to use more samples for strata with high variability.

σ_j is usually not known beforehand, but one can use a small number of pilot runs to estimate σ_j and choose L_j .

Important to throw away the results from the pilot runs and not use them in the final estimate – otherwise can introduce a bias into the results.

Stratified Sampling

For a multivariate application, one approach is to:

- Break $[0, 1]$ into M strata
- For each stratum, take L samples U with uniform probability distribution
- Define $X_1 = \Phi^{-1}(U)$
- Simulate other elements of X using standard Normal random number generation
- Multiply X by matrix C to get $Y = CX$ with desired covariance
- Compute average within each stratum, and overall average

Stratified Sampling

The effectiveness of this depends on a good choice of C .

Ideally, want the function $f(Y)$ to depend solely on the value of X_1 so it reduces to a one-dimensional application.

Not easy in practice, requires good insight or a complex optimisation, so instead generalise stratified sampling approach to multiple dimensions.

Stratified Sampling

For a d -dimensional application, can split each dimension of the $[0, 1]^d$ hypercube into M strata producing M^d sub-cubes.

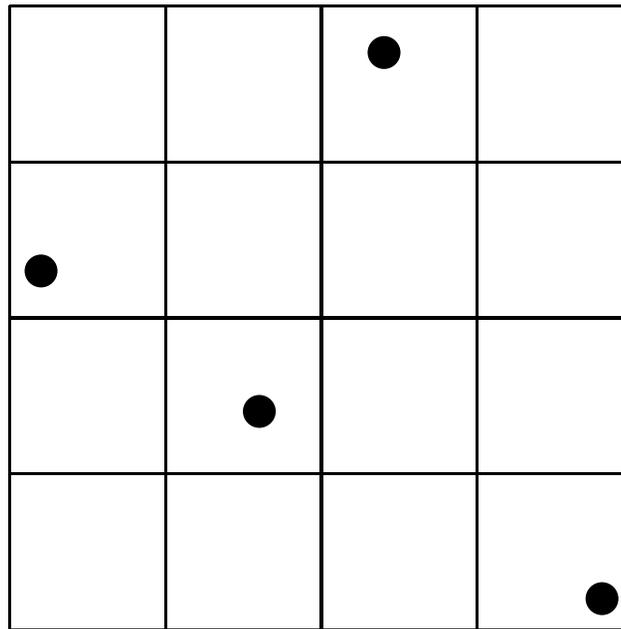
One generalisation of stratified sampling is to generate L points in each of these hypercubes

However, the total number of points is LM^d which for large d would force M to be very small in practice.

Instead, use a method called Latin Hypercube sampling

Latin Hypercube

Generate M points, dimension-by-dimension, using 1D stratified sampling with 1 value per stratum, assigning them randomly to the M points to give precisely one point in each stratum



Latin Hypercube

This gives one set of M points, with average

$$\bar{f} = M^{-1} \sum_{m=1}^M f(U_m)$$

Since each of the points U_m is uniformly distributed over the hypercube,

$$\mathbb{E}[\bar{f}] = \mathbb{E}[f]$$

The fact that the points are not independently generated does not affect the expectation, only the (reduced) variance

Latin Hypercube

We now take L independently-generated set of points, each giving an average \bar{f}_l .

Averaging these

$$L^{-1} \sum_{l=1}^L \bar{f}_l$$

gives an unbiased estimate for $\mathbb{E}[f]$, and the empirical variance for \bar{f}_l gives a confidence interval in the usual way.

Latin Hypercube

Note: in the special case in which the function $f(U)$ is a sum of one-dimensional functions:

$$f(U) = \sum_i f_i(U_i)$$

where U_i is the i^{th} component of U , then Latin Hypercube sampling reduces to 1D stratified sampling in each dimension.

In this case, potential for very large variance reduction by using large sample size M .

Much harder to analyse in general case.

Final comments

- Stratified sampling is very effective in 1D, but not so clear how to use it in multiple dimensions
- Latin Hypercube is one generalisation – very effective when function can be decomposed into a sum of 1D functions
- Hard to predict which variance reduction approach will be most effective
- Advice: when facing a new class of applications, try each one, and don't forget you can sometimes combine different techniques (e.g. stratified sampling with antithetic variables, or Latin Hypercube with importance sampling)