

Monte Carlo Methods for Uncertainty Quantification

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Lecture outline

Lecture 1: Monte Carlo basics

- random number generation
- Monte Carlo estimation
- Law of Large Numbers and confidence interval
- basic mean/variance manipulations
- antithetic sampling
- control variate

Lecture 2: Variance reduction

- importance sampling
- stratified sampling
- Latin Hypercube
- randomised quasi-Monte Carlo

Lecture outline

Lecture 3: financial applications

- financial models
- approximating SDEs
- weak and strong convergence
- mean square error decomposition
- multilevel Monte Carlo

Lecture 4: PDE applications

- PDEs with uncertainty
- examples
- multilevel Monte Carlo

Random Number Generation

Monte Carlo simulation starts with random number generation, usually split into 2 stages:

- generation of independent uniform $(0, 1)$ random variables
- conversion into random variables with a particular distribution (e.g. Normal)

Very important: never write your own generator, always use a well validated generator from a reputable source

- Matlab
- NAG
- Intel MKL
- AMD ACML

Uniform Random Variables

Pseudo-random number generators use a deterministic (i.e. repeatable) algorithm to generate a sequence of (apparently) random numbers on $(0, 1)$ interval.

What defines a good generator?

- a long period – how long it takes before the sequence repeats itself 2^{32} is not enough – need at least 2^{40}
- various statistical tests to measure “randomness”
well validated software will have gone through these checks
- trivially-parallel Monte Carlo simulation on a compute cluster requires the ability to “skip-ahead” to an arbitrary starting point in the sequence

first computer gets first 10^6 numbers

second computer gets second 10^6 numbers, etc

Uniform Random Variables

For information see

- Intel MKL information

www.intel.com/cd/software/products/asm-na/eng/266864.htm

- NAG library information

www.nag.co.uk/numeric/CL/nagdoc_c108/pdf/G05/g05_conts.pdf

- Matlab information

www.mathworks.com/moler/random.pdf

- Wikipedia information

en.wikipedia.org/wiki/Random_number_generation

en.wikipedia.org/wiki/List_of_random_number_generators

en.wikipedia.org/wiki/Mersenne_Twister

Normal Random Variables

$N(0, 1)$ Normal random variables (mean 0, variance 1) have the probability distribution

$$p(x) = \phi(x) \equiv \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{1}{2}x^2\right)$$

The Box-Muller method takes two independent uniform $(0, 1)$ random numbers y_1, y_2 , and defines

$$\begin{aligned}x_1 &= \sqrt{-2 \log(y_1)} \cos(2\pi y_2) \\x_2 &= \sqrt{-2 \log(y_1)} \sin(2\pi y_2)\end{aligned}$$

It can be proved that x_1 and x_2 are $N(0, 1)$ random variables, and independent:

$$p_{\text{joint}}(x_1, x_2) = p(x_1) p(x_2)$$

Inverse CDF

A more flexible alternative uses the cumulative distribution function $CDF(x)$ for a random variable X , defined as

$$CDF(x) = \mathbb{P}(X < x)$$

If Y is a uniform $(0, 1)$ random variable, then can define X by

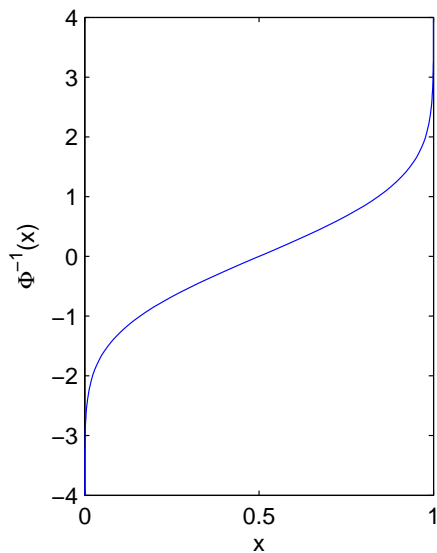
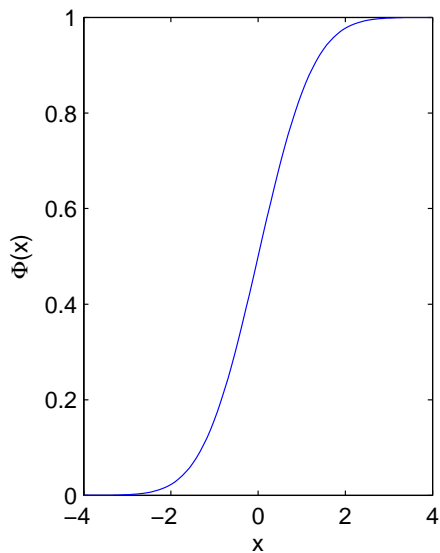
$$X = CDF^{-1}(Y).$$

For $N(0, 1)$ Normal random variables,

$$CDF(x) = \Phi(x) \equiv \int_{-\infty}^x \phi(s) \, ds = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^x \exp\left(-\frac{1}{2}s^2\right) \, ds$$

$\Phi^{-1}(y)$ is approximated in software in a very similar way to the implementation of \cos, \sin, \log .

Normal Random Variables



Normal Random Variables

Some useful weblinks:

- home.online.no/~pjacklam/notes/invnorm/
code for Φ^{-1} function in many different languages
- lib.stat.cmu.edu/apstat/241/
single and double precision code in FORTRAN
- en.wikipedia.org/wiki/Normal_distribution
Wikipedia definition of Φ matches mine
- mathworld.wolfram.com/NormalDistribution.html
mathworld.wolfram.com/DistributionFunction.html
Good Mathworld items, but their definition of Φ is slightly different;
they call the cumulative distribution function $D(x)$.

Normal Random Variables

The Normal CDF $\Phi(x)$ is related to the error function $\text{erf}(x)$ through

$$\Phi(x) = \frac{1}{2} + \frac{1}{2} \text{erf}(x/\sqrt{2}) \implies \Phi^{-1}(y) = \sqrt{2} \text{erf}^{-1}(2y-1)$$

This is the function I use in Matlab:

```
% x = ncfinv(y)
%
% inverse Normal CDF

function x = ncfinv(y)

x = sqrt(2)*erfinv(2*y-1);
```

Correlated Normal Random Variables

We often need a vector y of Normally distributed variables with a prescribed covariance matrix, so that $\mathbb{E}[y y^T] = \Sigma$.

Suppose x is a vector of independent $N(0, 1)$ variables, and define $y = Lx$.

Each element of y is Normally distributed, $\mathbb{E}[y] = L\mathbb{E}[x] = 0$, and

$$\mathbb{E}[y y^T] = \mathbb{E}[L x x^T L^T] = L \mathbb{E}[x x^T] L^T = L L^T$$

since $\mathbb{E}[x x^T] = I$ because

- elements of x are independent $\implies \mathbb{E}[x_i x_j] = 0$ for $i \neq j$
- elements of x have unit variance $\implies \mathbb{E}[x_i^2] = 1$

Hence choose L so that $LL^T = \Sigma$

Correlated Normal Random Variables

One choice is a Cholesky factorisation in which L is lower-triangular.

Alternatively, if Σ has eigenvalues $\lambda_i \geq 0$, and orthonormal eigenvectors u_i , so that

$$\Sigma u_i = \lambda_i u_i, \quad \implies \quad \Sigma U = U \Lambda$$

then

$$\Sigma = U \Lambda U^T = L L^T$$

where

$$L = U \Lambda^{1/2}.$$

This is the PCA decomposition; it is no better than the Cholesky decomposition for standard Monte Carlo simulation, but is often better for stratified sampling and quasi-Monte Carlo methods.

Expectation and Integration

If X is a random variable uniformly distributed on $[0, 1]$ then the expectation of a function $f(X)$ is equal to its integral:

$$\bar{f} = \mathbb{E}[f(X)] = I[f] = \int_0^1 f(x) dx.$$

The generalisation to a d -dimensional “cube” $I^d = [0, 1]^d$, is

$$\bar{f} = \mathbb{E}[f(X)] = I[f] = \int_{I^d} f(x) dx.$$

Thus the problem of finding expectations is directly connected to the problem of numerical quadrature (integration), often in very large dimensions.

Expectation and Integration

Suppose we have a sequence X_n of independent samples from the uniform distribution.

An approximation to the expectation/integral is given by

$$I_N[f] = N^{-1} \sum_{n=1}^N f(x_n).$$

Two key features:

- Unbiased: $\mathbb{E} [I_N[f]] = I[f]$
- Convergent: $\lim_{N \rightarrow \infty} I_N[f] = I[f]$

Expectation and Integration

In general, define

- error $\varepsilon_N(f) = I[f] - I_N[f]$
- bias = $\mathbb{E}[\varepsilon_N(f)]$
- RMSE, “root-mean-square-error” = $\sqrt{\mathbb{E}[(\varepsilon_N(f))^2]}$

The Central Limit Theorem proves (roughly speaking) that for large N

$$\varepsilon_N(f) \sim \sigma N^{-1/2} Z$$

with Z a $N(0, 1)$ random variable and σ^2 the variance of f :

$$\sigma^2 = \mathbb{E}[(f - \bar{f})^2] = \int_{I^d} (f(x) - \bar{f})^2 \, dx.$$

Expectation and Integration

More precisely, provided σ is finite, then as $N \rightarrow \infty$,

$$\text{CDF}(N^{1/2}\sigma^{-1}\varepsilon_N) \rightarrow \text{CDF}(Z)$$

so that

$$\mathbb{P}\left[N^{1/2}\sigma^{-1}\varepsilon_N < s\right] \rightarrow \mathbb{P}[Z < s] = \Phi(s)$$

and

$$\mathbb{P}\left[\left|N^{1/2}\sigma^{-1}\varepsilon_N\right| > s\right] \rightarrow \mathbb{P}[|Z| > s] = 2\Phi(-s)$$

$$\mathbb{P}\left[\left|N^{1/2}\sigma^{-1}\varepsilon_N\right| < s\right] \rightarrow \mathbb{P}[|Z| < s] = 1 - 2\Phi(-s)$$

Expectation and Integration

Given N samples, the empirical variance is

$$\tilde{\sigma}^2 = N^{-1} \sum_{n=1}^N (f(x_n) - I_N)^2 = I_N^{(2)} - (I_N)^2$$

where

$$I_N = N^{-1} \sum_{n=1}^N f(x_n), \quad I_N^{(2)} = N^{-1} \sum_{n=1}^N (f(x_n))^2$$

$\tilde{\sigma}^2$ is a slightly biased estimator for σ^2 ; an unbiased estimator is

$$\hat{\sigma}^2 = (N-1)^{-1} \sum_{n=1}^N (f(x_n) - I_N)^2 = \frac{N}{N-1} \left(I_N^{(2)} - (I_N)^2 \right)$$

Expectation and Integration

How many samples do we need for an accuracy of $\bar{\varepsilon}$ with probability c ?

Since

$$\mathbb{P} \left[N^{1/2} \sigma^{-1} |\varepsilon| < s \right] \approx 1 - 2 \Phi(-s),$$

define s so

$$1 - 2 \Phi(-s) = c \iff s = -\Phi^{-1}((1-c)/2)$$

c	0.683	0.9545	0.9973	0.99994
s	1.0	2.0	3.0	4.0

Then $|\varepsilon| < N^{-1/2} \sigma s$ with probability c , so to get $|\varepsilon| < \bar{\varepsilon}$ we can put

$$N^{-1/2} \hat{\sigma} s(c) = \bar{\varepsilon} \implies N = \left(\frac{\hat{\sigma} s(c)}{\bar{\varepsilon}} \right)^2.$$

Note: twice as much accuracy requires 4 times as many samples.

Expectation and Integration

How does Monte Carlo integration compare to grid based methods for d -dimensional integration?

MC error is proportional to $N^{-1/2}$ independent of the dimension.

If the integrand is sufficiently smooth, trapezoidal integration with $M = N^{1/d}$ points in each direction has

$$\text{Error} \propto M^{-2} = N^{-2/d}$$

This scales better than MC for $d < 4$, but worse for $d > 4$.

i.e. MC is better at handling high dimensional problems.

Finance Applications

Geometric Brownian motion for a single asset:

$$S_T = S_0 \exp\left(\left(r - \frac{1}{2}\sigma^2\right)T + \sigma W_T\right)$$

W_T is $N(0, T)$ random variable, so can put

$$W_T = \sqrt{T} Y = \sqrt{T} \Phi^{-1}(U)$$

where Y is a $N(0, 1)$ r.v. and U is a uniform $(0, 1)$ r.v.

We are then interested in the price of financial options which can be expressed as

$$V = \mathbb{E}[f(S(T))] = \int_0^1 f(S(T)) dU,$$

for some “payoff” function $f(S)$.

Finance Applications

For the European call option,

$$f(S) = \exp(-rT) (S - K)^+$$

while for the European put option

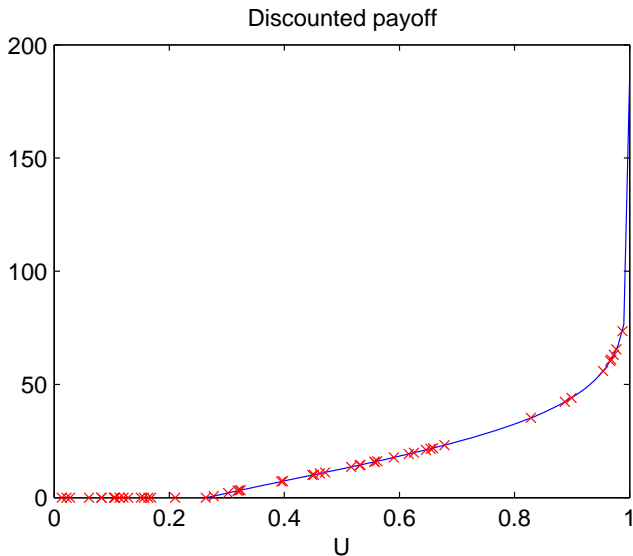
$$f(S) = \exp(-rT) (K - S)^+$$

where K is the strike price, and $(y)^+ \equiv \max(0, y)$.

For numerical experiments we will consider a European call with $r=0.05$, $\sigma = 0.2$, $T=1$, $S_0=110$, $K=100$.

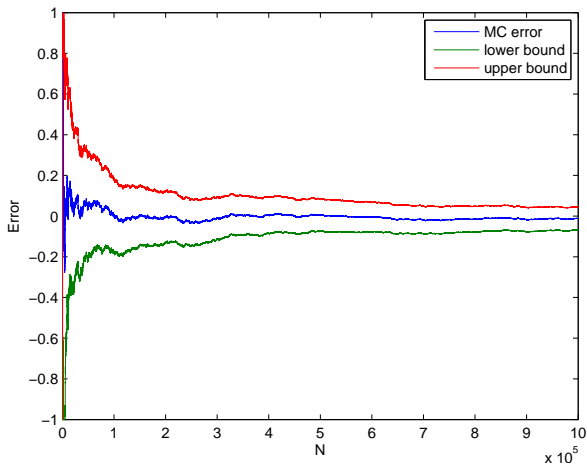
The analytic value is known for comparison.

Finance Applications



Finance Applications

MC calculation with up to 10^6 paths; true value = 17.663



Finance Applications

The upper and lower bounds are given by

$$\text{Mean} \pm \frac{3 \tilde{\sigma}}{\sqrt{N}},$$

so more than a 99.7% probability that the true value lies within these bounds.

Finance Applications

MATLAB code:

```
r=0.05; sig=0.2; T=1; S0=110; K=100;
N = 1:1000000;
U = rand(1,max(N));      % uniform random variable
Y = ncfinv(U);           % inverts Normal cum. fn.
S = S0*exp((r-sig^2/2)*T + sig*sqrt(T)*Y);
F = exp(-r*T)*max(0,S-K);

sum1 = cumsum(F);        % cumulative summation of
sum2 = cumsum(F.^2);     % payoff and its square
val  = sum1./N;
rms  = sqrt(sum2./N - val.^2);
```

Finance Applications

```
err = european_call(r,sig,T,S0,K,'value') - val;
```

```
plot(N,err, ...  
      N,err-3*rms./sqrt(N), ...  
      N,err+3*rms./sqrt(N))  
axis([0 length(N) -1 1])  
xlabel('N'); ylabel('Error')  
legend('MC error', 'lower bound', 'upper bound')
```

Finance Applications

New application: a European call based on average of M stocks which are correlated.

$$S_i(T) = S_i(0) \exp \left(\left(r - \frac{1}{2}\sigma_i^2 \right) T + \sigma_i W_i(T) \right)$$

If $\sigma_i W_i(T)$ has covariance matrix Σ , then use Cholesky factorisation $LL^T = \Sigma$ to get

$$S_i(T) = S_i(0) \exp \left(\left(r - \frac{1}{2}\sigma_i^2 \right) T + \sum_j L_{ij} Y_j \right)$$

where Y_j are independent $N(0, 1)$ random variables.

Each Y_j can in turn be expressed as $\Phi^{-1}(U_j)$ where the U_j are uniformly, and independently, distributed on $[0, 1]$.

Finance Applications

The payoff is

$$f = \exp(-rT) \left(\frac{1}{M} \sum_i S_i - K \right)^+$$

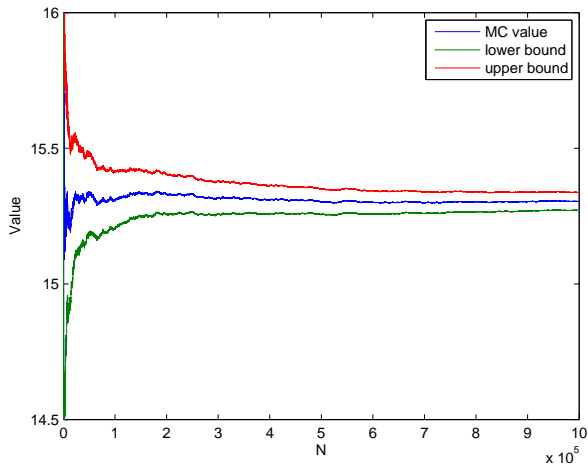
and so the expectation can be written as the M -dimensional integral

$$\int_{I^M} f(U) \, dU.$$

This is a good example for Monte Carlo simulation – cost scales linearly with the number of stocks, whereas it would be exponential for grid-based numerical integration.

Finance Applications

MC calculation with up to 10^6 paths



Finance Applications

MATLAB code:

```
r=0.05; sig=0.2; T=1; S0=110; K=100;

Sigma = sig^2*T*( eye(5) + 0.1*(ones(5)-eye(5)));
L      = chol(Sigma,'lower');

N = 1:1000000;
U = rand(5,max(N));      % uniform random variable
Y = ncfinv(U);           % inverts Normal cum. fn.
S = S0*exp((r-sig^2/2)*T + L*Y);
F = exp(-r*T)*max(0,sum(S,1)/5-K);

sum1 = cumsum(F);        % cumulative summation of
sum2 = cumsum(F.^2);     % payoff and its square
val  = sum1./N;
rms  = sqrt(sum2./N - val.^2);
```

Summary so far

- Monte Carlo quadrature is straightforward and robust
- confidence bounds can be obtained as part of the calculation
- can calculate the number of samples N needed for chosen accuracy
- much more efficient than grid-based methods for high dimensions
- accuracy = $O(N^{-1/2})$, CPU time = $O(N)$
 - \implies accuracy = $O(\text{CPU time}^{-1/2})$
 - \implies CPU time = $O(\text{accuracy}^{-2})$
- the key now is to reduce number of samples required by reducing the variance – antithetic variables and control variates in this lecture

Elementary Manipulations

If X_1 and X_2 are independent continuous random variables, then

$$p_{\text{joint}}(x_1, x_2) = p_1(x_1) p_2(x_2)$$

and hence

$$\begin{aligned}\mathbb{E}[f_1(X_1) f_2(X_2)] &= \iint f_1(x_1) f_2(x_2) p_{\text{joint}}(x_1, x_2) dx_1 dx_2 \\ &= \iint f_1(x_1) f_2(x_2) p_1(x_1) p_2(x_2) dx_1 dx_2 \\ &= \left(\int f_1(x_1) p_1(x_1) dx_1 \right) \left(\int f_2(x_2) p_2(x_2) dx_2 \right) \\ &= \mathbb{E}[f_1(X_1)] \mathbb{E}[f_2(X_2)]\end{aligned}$$

and in particular

$$\begin{aligned}\text{Cov}[X_1, X_2] &\equiv \mathbb{E} \left[(X_1 - \mathbb{E}[X_1]) (X_2 - \mathbb{E}[X_2]) \right] \\ &= \mathbb{E}[X_1 - \mathbb{E}[X_1]] \mathbb{E}[X_2 - \mathbb{E}[X_2]] = 0\end{aligned}$$

Elementary Manipulations

If a, b are random variables, and λ, μ are constants, then

$$\mathbb{E}[a + \mu] = \mathbb{E}[a] + \mu$$

$$\mathbb{V}[a + \mu] = \mathbb{V}[a]$$

$$\mathbb{E}[\lambda a] = \lambda \mathbb{E}[a]$$

$$\mathbb{V}[\lambda a] = \lambda^2 \mathbb{V}[a]$$

$$\mathbb{E}[a + b] = \mathbb{E}[a] + \mathbb{E}[b]$$

where

$$\mathbb{V}[a] \equiv \mathbb{E} \left[(a - \mathbb{E}[a])^2 \right] = \mathbb{E} [a^2] - (\mathbb{E}[a])^2$$

Elementary Manipulations

In addition,

$$\mathbb{V}[a+b] = \mathbb{V}[a] + 2 \text{Cov}[a, b] + \mathbb{V}[b]$$

where

$$\text{Cov}[a, b] \equiv \mathbb{E} \left[(a - \mathbb{E}[a]) (b - \mathbb{E}[b]) \right]$$

Since

$$|\text{Cov}[a, b]| \leq \sqrt{\mathbb{V}[a] \mathbb{V}[b]}$$

it follows that

$$\begin{aligned} \mathbb{V}[a+b] &\leq \left(\sqrt{\mathbb{V}[a]} + \sqrt{\mathbb{V}[b]} \right)^2 \\ \Rightarrow \sqrt{\mathbb{V}[a+b]} &\leq \sqrt{\mathbb{V}[a]} + \sqrt{\mathbb{V}[b]} \end{aligned}$$

If a, b are independent then $\mathbb{V}[a+b] = \mathbb{V}[a] + \mathbb{V}[b]$, and more generally the variance of a sum of independents is equal to the sum of their variances.

Antithetic variables

The simple estimator for $\mathbb{E}[f(X)]$ from the last lecture has the form

$$N^{-1} \sum_i f(X^{(i)})$$

where $X^{(i)}$ is the i^{th} independent sample of the random variable X .

If X has a symmetric probability distribution, $-X$ is just as likely. Antithetic estimator replaces $f(X^{(i)})$ by

$$\bar{f}^{(i)} = \frac{1}{2} \left(f(X^{(i)}) + f(-X^{(i)}) \right)$$

Clearly still unbiased since

$$\mathbb{E}[\bar{f}] = \frac{1}{2} \left(\mathbb{E}[f(X)] + \mathbb{E}[f(-X)] \right) = \mathbb{E}[f(X)]$$

Antithetic variables

The variance is given by

$$\begin{aligned}\mathbb{V}[\bar{f}] &= \frac{1}{4} \left(\mathbb{V}[f(X)] + 2 \text{Cov}[f(X), f(-X)] + \mathbb{V}[f(-X)] \right) \\ &= \frac{1}{2} \left(\mathbb{V}[f(X)] + \text{Cov}[f(X), f(-X)] \right)\end{aligned}$$

The variance is always reduced, but the cost is almost doubled, so net benefit only if $\text{Cov}[f(X), f(-X)] < 0$.

Two extremes:

- A linear payoff, $f = a + bX$, is integrated exactly since $\bar{f} = a$ and $\text{Cov}[f(X), f(-X)] = -\mathbb{V}[f]$
- A symmetric payoff $f(X) = f(-X)$ is the worst case since $\text{Cov}[f(X), f(-X)] = \mathbb{V}[f]$

General assessment – usually not very helpful, but can be good in particular cases where the payoff is nearly linear

Control Variates

Suppose we want to estimate $\mathbb{E}[f(X)]$, and there is another function $g(X)$ for which we know $\mathbb{E}[g(X)]$.

We can use this by defining a new estimator

$$\hat{f} = \bar{f} - \lambda(\bar{g} - \mathbb{E}[g])$$

Again unbiased since $\mathbb{E}[\hat{f}] = \mathbb{E}[\bar{f}] = \mathbb{E}[f]$

Control Variates

For a single sample,

$$\begin{aligned}\mathbb{V}[f - \lambda(g - \mathbb{E}[g])] &= \mathbb{V}[f - \lambda g] \\ &= \mathbb{V}[f] - 2\lambda \text{Cov}[f, g] + \lambda^2 \mathbb{V}[g]\end{aligned}$$

For an average of N samples,

$$\mathbb{V}[\bar{f} - \lambda(\bar{g} - \mathbb{E}[g])] = N^{-1} \left(\mathbb{V}[f] - 2\lambda \text{Cov}[f, g] + \lambda^2 \mathbb{V}[g] \right)$$

To minimise this, the optimum value for λ is

$$\lambda = \frac{\text{Cov}[f, g]}{\mathbb{V}[g]}$$

Control Variates

The resulting variance is

$$N^{-1} \mathbb{V}[f] \left(1 - \frac{(\text{Cov}[f, g])^2}{\mathbb{V}[f] \mathbb{V}[g]} \right) = N^{-1} \mathbb{V}[f] (1 - \rho^2)$$

where $-1 < \rho < 1$ is the correlation between f and g .

The challenge is to choose a good g which is well correlated with f .
The covariance, and hence the optimal λ , can be estimated numerically.