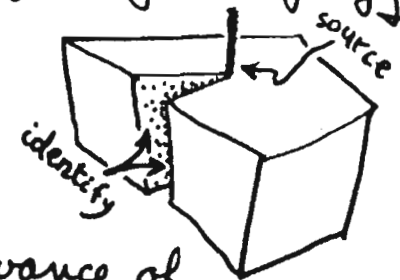


Topological QFT and Twistors: Holomorphic Linking

There is much current interest in the idea of "topological quantum field theories" (TQFT) particularly in relation to pure mathematical applications: Fleur cohomology, Donaldson invariants, Jones polynomials, etc. However the physical relevance of such "field theories" is more problematical. The salient feature of a TQFT is that there are no field equations — the dynamics vanishes altogether locally, and the theory can be formulated to be independent of the choice of metric. This is very attractive from the mathematical point of view — where one may be interested in global (differential) topological properties rather than properties depending upon a chosen metric or (physical) field. But physical relevance remains unclear. A noteworthy example, where field equations vanish locally, is provided by (2+1)-dimensional "gravity": in "vacuum" we have $R_{ab} = 0$ whereas the Weyl curvature necessarily vanishes ($C_{abcd} = 0$) in 3-dimensions [cf. E. Witten preprint "2+1 Dimensional Gravity as an Exactly Solvable System", Sept. 1988, IASSNS-HEP-88/32]. Thus the "vacuum space-time" is always flat ($R_{abcd} = 0$), the (classical) interest coming from global topology and "deficit angles" as regions of "non-vacuum" (singular world-lines?) are circumnavigated.



Twistor theory offers a very different viewpoint as to the possible physical relevance of a TQFT. We are familiar with the idea that there need be no local information stored in a deformed twistor space, or in a twistor space with a holomorphic bundle over it, or a 1-function (element of an H^1) defined on it. Thus, the physically appropriate home for TQFT might well be twistor space rather than space-time.

There is, of course, one fundamental difference between the envisaged setting for TQFT and twistor space: TQFTs refer to real manifolds whereas twistor spaces are complex. However, this need not be a drawback. Ideas can be carried over from the real to the (holomorphic-) complex whenever there is an analytic integral formula expressing what is needed. This can lead to some surprising applications.

Consider the ordinary linking number L for two closed curves in Euclidean 3-space. There is a formula (cf. Flanders, "Differential Forms", p. 80)



$$L = \frac{1}{4\pi} \oint \oint \frac{(\vec{x} - \vec{y}) \cdot d\vec{x} \wedge d\vec{y}}{|\vec{x} - \vec{y}|^3}$$

for this (expressing the work done on a magnetic monopole carried around one curve, where there is a fixed current in the other — or, no more physically, the work done on an electric charge carried around a "magnetic current"!). We want to interpret this formula as a complex contour integral over (contours in) two holomorphic curves in $\mathbb{C}P^3$, i.e. in $\mathbb{P}T$. (N.B. curves in $\mathbb{R}P^3$ can have quarter-integral linking numbers; but the following might encounter unwanted branching in the $(\dots)^{3/2}$ in those cases.) We can rewrite L projectively (using the sign \doteq to denote equality up to a multiplicative factor that I haven't yet bothered to work out) as

$$L \doteq \oint \int \frac{\langle x \downarrow \downarrow y \rangle \langle x \downarrow dx \wedge dy \rangle}{(\langle x \downarrow \downarrow x \rangle \langle y \downarrow \downarrow y \rangle)^{3/2}} = \oint \int \frac{\langle x \downarrow \downarrow y \rangle \langle dx \wedge dx \wedge dy \wedge dy \rangle}{(\langle x \downarrow \downarrow x \rangle \langle y \downarrow \downarrow y \rangle)^{3/2}}$$

where \downarrow and \downarrow are twistors specifying non-projective points on the two curves X and Y (not necessarily compact), respectively, each varying along its appropriate (1-real-dim. closed) contour, and where \downarrow specifies an arbitrarily chosen "metric" on $\mathbb{P}T$, either complex Euclidean, in which case $\langle \downarrow \downarrow \rangle$ ($= 24 \det(\downarrow)$) vanishes, or complexified sphere metric ($\det(\downarrow) \neq 0$). This expression for L is independent of small finite deformations of

- (a) the contours (obviously)
- (b) the curves X and Y (not so " ")
- (c) the "metric" \mathcal{U} (not so " ").

These variations can take place within some neighbourhood \mathcal{N} (a complex manifold) of the contours in \mathbb{P}^1 . We must make sure that the "distance" between x and y never becomes zero (i.e. $\mathcal{U}(x,y) \neq 0$) within \mathcal{N} (or, rather, on the contours), in our variation.


Note the curious fact that this "linking" between X and Y is not simply a topological property since real 2-surfaces in real 6-space don't link. It only works because we are allowing only holomorphic variations of X, Y, \mathcal{U} .

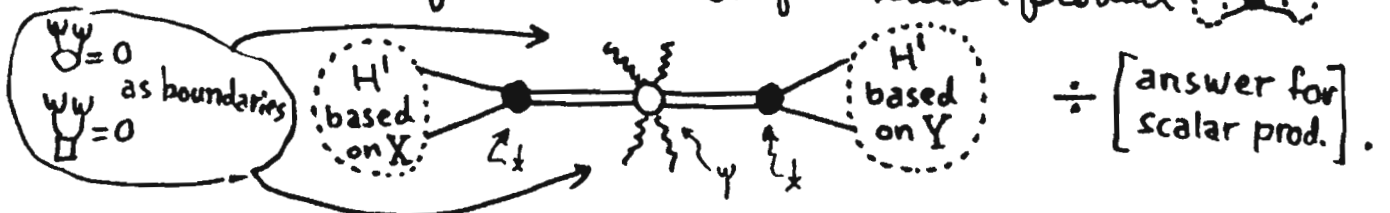
The following expression, for which I am grateful for important assistance from A.P.H. \rightarrow

(\mathcal{U} "arbitrary") can be used to express L as:

$$\frac{\int \frac{\mathcal{U}(x,y)}{\mathcal{U}(x,y)} \psi d\psi \wedge d\psi \wedge d\psi \wedge d\psi}{(\psi \psi)^2} \stackrel{\text{(proj.)}}{=} \frac{\int \frac{\mathcal{U}(x,y)}{\mathcal{U}(x,y)} \psi d\psi \wedge d\psi \wedge d\psi \wedge d\psi}{(\psi \psi)^2} \stackrel{\text{(non-proj.)}}{=} \int \frac{\mathcal{U}(x,y)}{\mathcal{U}(x,y)} \frac{d^4 w}{(\psi \psi)^2}$$

which is handy for examining its invariance properties.

A.P.H. points out that this expression is essentially a "double twistor transformed" version of the scalar product 



Here the 1-functions are standard cohomology elements specifying the two curves X, Y (cf. R.P. in TN 4 ; M.G.E. & L.P.H. in TN 8 ; both reprinted in Adv. in Tw. Th. for the case of a twisted cubic). M.F.A. recently suggested to me a possible role, in this context, for such scalar product expressions (related to Green's functions), and I am grateful to him for valuable conversations.

Thanks are due also to A.P.H. and other members of the twistor group.

QUESTION: can causality relations between points in \mathcal{M} be understood in terms of holomorphic linking of the corresponding CP's in \mathbb{P}^1 ? How does this relate to Rob Low's thesis work?

~ Roger Penrose