

xkcd.org
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$$\log_{10} F = at + b$$

$$\begin{aligned}
 F &= 10^{at+b} \\
 &= 10^b 10^{at} \\
 &= 10^b (e^{\ln 10})^{at} \\
 &= 10^b e^{(a \ln 10)t}
 \end{aligned}$$

$$F / 10^b = e^{(a \ln 10)t}$$

so rescaling,

$$\begin{aligned}
 F_1 &:= F / 10^b & t_1 &:= (a \ln 10)t \\
 F_1 &= e^{t_1}
 \end{aligned}$$

Reverse question (ii): suppose the object hits the ground 2 seconds after release what's the height (i) above

Not enough information to find

$$\begin{aligned}
 (i) \quad h(t) &= \int v(t) dt \\
 &= \int -10t dt \\
 &= -5t^2 + c
 \end{aligned}$$

$$\begin{aligned}
 v(t) &= 0 \\
 20 - 10t &= 0 \implies t = 2 \\
 0 &= -5(2)^2 + c \\
 0 &= -20 + c \implies c = 20
 \end{aligned}$$

Example:

An object is released from rest, and experiences a constant downwards acceleration of 10 m s^{-2}

Ques (i) what is its velocity t seconds after release
(ii) what is its height

Answer (i) $a(t) = -10$ $v'(t) = a(t)$ $h'(t) = v(t)$

$$v(t) = \int a(t) dt$$

$$v(t) = \int -10 dt$$

$$= -10t + c$$

$$\begin{aligned} -10 &= -10t^0 & \int -10t^0 dt \\ & & = -10 \frac{t^1}{1} = -10t \end{aligned}$$

$$v(0) = 0$$

$$\text{so } 0 = v(0) = (-10)(0) + c = c$$

$$\text{so } c = 0$$

$$\text{so } v(t) = -10t$$

$$(ii) h(t) = \int v(t) dt$$

$$= \int -10t dt$$

$$= -10 \frac{1}{2} t^2 + c$$

Not enough information to find c

Revised Question (ii): suppose the object hits the ground 2 seconds after release, what's the height $h(t)$ above

the ground + secs after release? (3)

Answer: $h(t) = -5t^2 + c$

$$h(2) = 0$$

$$\text{so } 0 = h(2) = (-5)(2^2) + c \\ = -20 + c$$

$$\text{so } c = 20$$

$$\text{so } h(t) = \cancel{0} 20 - 5t^2$$

Generally: If f is a continuous function on an interval I , then given any b in I and any d , f has a unique antiderivative F such that $F(b) = d$

"If you know F' and a single value of F , then you know F "

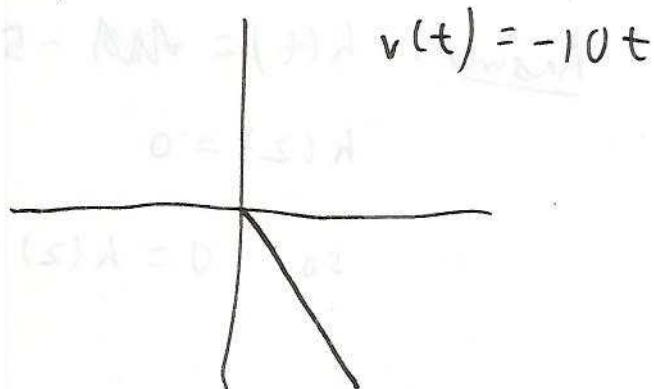
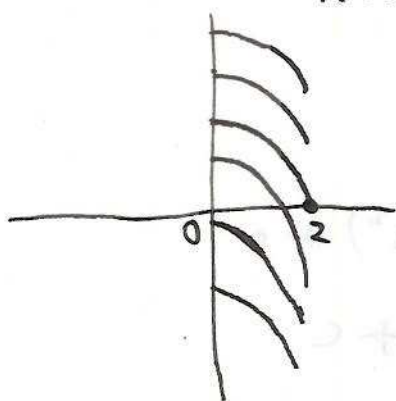
Why? We saw that the antiderivatives of f are of the form $G(x) + c$.
(fixed G , varying c)

For exactly one c , we have $G(b) + c = d$
so $F(x) = G(x) + c$ for that c

Graphically:

$$h(t) = -5t^2 + c$$
$$h'(t) = v(t)$$

(4)



"Just need to fix one point on the graph to fix the whole function"

Linearity of Integration

Recall: $\frac{d}{dx} (f(x) + g(x)) = \frac{d}{dx} f(x) + \frac{d}{dx} g(x)$

" $\frac{d}{dx}$ is a linear operator"

$$\frac{d}{dx} (\lambda f(x)) = \lambda \frac{d}{dx} f(x) \quad (\lambda \text{ any real})$$

(note these fit: $\frac{d}{dx} (2f(x)) = \frac{d}{dx} (f(x) + f(x))$
 $= \frac{d}{dx} f(x) + \frac{d}{dx} f(x)$
 $= 2 \frac{d}{dx} f(x)$)

(note we deduce

$$\frac{d}{dx} (f(x) - g(x)) = \frac{d}{dx} (f(x) + (-1)g(x)) = \frac{d}{dx} f(x) + \frac{d}{dx} (-1)g(x)$$
$$= \frac{d}{dx} f(x) - \frac{d}{dx} g(x)$$

How about for integration?

$$\int (f(x) + g(x)) dx = \int f(x) dx + \int g(x) dx ?$$

(5)

$$\begin{aligned} \text{Yes: } \frac{d}{dx} (\int f(x) dx + \int g(x) dx) \\ &= \frac{d}{dx} \int f(x) dx + \frac{d}{dx} \int g(x) dx \\ &= f(x) + g(x) \end{aligned}$$

Similarly $\int \lambda f(x) dx = \lambda \int f(x) dx$ any ~~value~~ ^{real λ}

e.g. $\int (3e^x + 7x^{3/2}) dx$

$$\begin{aligned} &= \int 3e^x dx + \int 7x^{3/2} dx \\ &= 3 \int e^x dx + 7 \int x^{3/2} dx \\ &= 3e^x + 7 \frac{2}{5} x^{5/2} + c \end{aligned}$$

Note: We only need one "+c"!

could have written $3(e^x + c_1) + 7(\frac{2}{5}x^{5/2} + c_2)$

But as we vary c_1 and c_2 ,
 $(3c_1 + 7c_2)$ ~~varies~~ ranges through \mathbb{R}
 so we can just call it c

State of Play: We can integrate:

- x^α
- e^x

How about

- $\int e^{x^2} dx$
- $\int x e^{x^2} dx$
- $\int x^2 e^{x^2} dx$

• linear combinations of these

(e.g. polynomials)

$$\begin{aligned} \int (7x^5 + \sqrt{2}x^2 + \pi) dx \\ &= \frac{7}{6}x^6 + \frac{\sqrt{2}}{3}x^3 + \pi x + c \end{aligned}$$