# Markov Chains for Programmable Active Matter

Dana Randall Georgia Institute of Technology

#### Programmable Active Matter as Self-Organizing Particle Systems (SOPS)



- No human intervention or central control
- Scalable
- Indistinguishable particles
- Oblivious to global properties

## Self-Organization

#### In Nature:

#### Compression



#### Separation

#### Flocking

#### Bridging



#### Locomotion



## Self-Organization

#### In Nature:

#### **Applications:**

Compression



#### Separation

Flocking



Bridging

Locomotion



Sensing in materials

Self-regulation

Monitoring health

Assisting surgeries

Exploring terrains











### Self-Organizing Particle Systems

Abstraction of programmable matter as computational "particles" that use distributed, local algorithms to achieve system-level goals.



- Local communication: Exchange information via shared bonds.
- Actively move (via expansions and contractions)
- System progresses concurrently and asynchronously

## Compression

**Question:** Using local, distributed rules, how can particles "compress" (or "aggregate")?



<u>**Def</u>**: A configuration is  $\alpha$ -compressed if its perimeter is at most  $\alpha$  times the minimum perimeter (for this number of particles).</u>

## **Compression Algorithm**

[Cannon, Daymude, R., Richa '16]

connectivity.

A distributed, stochastic algorithm for compression:

- Ensures system connectivity on the triangular lattice.
- Poisson clocks to activate particles (i.e., no synchronization).
- Metropolis probabilities to converge to  $\pi(\sigma) \propto \lambda^{e(\sigma)}$ , for  $\lambda > 1$ .

Fix  $\lambda > 1$ . Start in any connected configuration.

When a particle activates (according to its Poisson clock):

- Pick a random neighboring node.
- If the proposed node is unoccupied, and certain properties hold<sup>\*</sup>, move with probability  $\min\{\lambda^{\Delta e}, 1\}$ . \*To maintain
- Otherwise, do nothing.

## **Compression Simulations**



(C)

## **Compression Simulations**



100 particles after:a) 10 millionb) 20 millioniterations.

No compression.







(b)

### **Compression:** Theorems

[Cannon, Daymude, R., Richa '16]

**<u>Defn</u>**: A configuration is  $\alpha$ -compressed if its perimeter is at most  $\alpha$  times the minimum perimeter.

**<u>Thm</u>:** For all  $\lambda > 2 + \sqrt{2}$ , there exists  $\alpha = \alpha(\lambda)$  s.t. particles are  $\alpha$ -compressed at stationarity almost surely. (E.g., when  $\lambda = 4$ ,  $\alpha = 9$ .)

<u>Thm</u>: When  $\lambda < 2.17$ , for any  $\alpha > 1$ , the probability particles are  $\alpha$ -compressed at stationarity is exponentially small.



<u>Note</u>: Expansion works similarly for small  $\lambda$ .

### Main proof technique: Peierls Argument

To show that some subset has exponentially small probability:

Define f:  $A \rightarrow B$  so that, for  $c_1 > c_2$  such that:

- For all  $a \in A$ ,  $\pi(a) < \pi(f(a)) e^{-c_1 n}$
- For all  $b \in B$ ,  $|\{f^{-1}(b)\}| < e^{c_2^n}$

Then:  $\pi(A) < e^{(c_2 - c_1) n} << 1.$ 



<u>Physics</u> :	Distinguish Gibbs states;
<u>Comp Sci</u> :	Bound mixing times through identifying small cutsets;
<u>Active Matter</u> :	Bound likelihood of (un)desirable ensemble behavior.

### **Proof Techniques**

**<u>Thm</u>**: For all  $\lambda > 2 + \sqrt{2}$ , there exists  $\alpha = \alpha(\lambda)$  s.t. particles are  $\alpha$ -compressed at stationarity almost surely.

<u>**Pf**</u>: Note  $p(\sigma) = 3n - e(\sigma) - 3$ , so we can express the stat. dist'n as:  $\pi(\sigma) \propto \lambda^{e(\sigma)} = \lambda^{-p(\sigma)}/Z$ .

Let  $S_{\alpha}$  = configurations with perimeter >  $\alpha p_{min}$  $m_k$  = number of configurations with perimeter k.

$$\pi(S_{\alpha}) = \sum_{k=\alpha}^{p_{max}} m_k \, \lambda^{-k} / Z$$

The (# configs with perimeter k) < (# SAWs in the hexagonal lattice), i.e.,



 $|\{\text{SAWs of length } t\}| \sim (\mu_{\text{hex}})^t = (2 + \sqrt{2})^{t/2}$ 

[Duminil-Copin and Smirnov '12]

### **Proof Techniques**

**<u>Thm</u>**: For all  $\lambda > 2 + \sqrt{2}$ , there exists  $\alpha = \alpha(\lambda)$  s.t. particles are  $\alpha$ -compressed at stationarity almost surely.

**<u>Pf</u>**: Let  $S_{\alpha}$  = configurations with perimeter >  $\alpha p_{min}$  $m_k$  = number of configurations with perimeter k.

$$\pi(S_{\alpha}) = \sum_{k=\alpha}^{p_{max}} \frac{m_k \lambda^{-k}}{Z} \lesssim \sum_{k=\alpha}^{p_{max}} \frac{(2+\sqrt{2})^{k+5/2} \lambda^{-k}}{Z}$$

.... which is exponentially small for  $\lambda > 2 + \sqrt{2}$ .

### **Proof Techniques**

<u>Thm</u>: For all  $\lambda > 2 + \sqrt{2}$ , there exists  $\alpha$  s.t. particles are  $\alpha$ -compressed at stationarity almost surely.

**<u>Thm</u>**: When  $\lambda < 2.17$ , for *any*  $\alpha > 1$ , the probability particles are  $\alpha$ -compressed at stationarity is exponentially small.

**<u>Pf</u>**: Another Peierls argument to show non-compression with high prob. Bijection between configurations and hydrocarbons (or "animals" on the hexagonal lattice).



The normalizing constant Z satisfies:

$$Z = \sum_{\sigma} \lambda^{e(\sigma)} \ge 0.13 \left(\frac{2.17}{\lambda}\right)^{2n-2}$$

### Separation (or Speciation)



## Separation

Question: Using local, distributed rules, how can heterogeneous particles "compress" overall while also "separating" into (mostly) monochromatic groups?



Neither compressed nor separated

compressed and separated

#### **Definition of Separated**

<u>**Defn</u></u>: A configuration is (\beta, \delta)-separated if there is a subset of particles R s.t.:</u>** 

- 1. There are at most  $\beta \sqrt{n}$  particles with exactly one endpoint in R;
- 2. The density of particles of color  $c_1$  *inside* R is at least  $1-\delta$ ;
- 3. The density of particles with color  $c_1$  *outside* R is at most  $\delta$ .





Compressed and separated

## MC for Separation

Distributed algorithm for separation:

- Ensures global connectivity and is not synchronized.
- Uses Metropolis probabilities to converge to:

 $\pi(\sigma) \propto \lambda^{e(\sigma)} \cdot \gamma^{m(\sigma)},$ 

for bias parameters  $\lambda$  (for compression) and  $\gamma$  (for separation), where  $m(\sigma)$  is the # of monochromatic edges.

Fix  $\lambda$  and  $\gamma$ . Start in any connected configuration.

When a particle activates (according to its Poisson clock):

- Pick a random neighbor.
- Move with probability  $\min \{ (\lambda^{e'} \cdot \gamma^{m'} / \lambda^{e} \cdot \gamma^{m}), 1 \}.$
- Otherwise, do nothing.

### Separation: Simulations



(simulations by Cem Gokmen)

### Separation for large $\gamma$

Stationary distribution:  $\pi(\sigma) \propto \lambda^{e(\sigma)} \cdot \gamma^{m(\sigma)} = (\lambda \gamma)^{-p(\sigma)} \cdot \gamma^{-h(\sigma)}$ .

<u>Thm</u>: When  $\lambda \gamma > 6.83$  and  $\gamma > 5.66$ , there exists  $\alpha$  s.t. the particle system is  $\alpha$ -compressed and separated at stationarity a.s.

(Now have to account for both *monochromatic / heterogenous* edges!)

<u>**Pf</u>**: The stationary distribution  $\pi(\sigma) = (\lambda \gamma)^{-p(\sigma)} \cdot \gamma^{-h(\sigma)}/Z$ .</u>

Let  $S_{\alpha}$  be the non- $\alpha$ -compressed configurations. (Need  $\pi(S_{\alpha})$  small.) Partition  $S_{\alpha}$  into sets of configurations  $A_k$  with perimeter k. Then:  $\pi(A_k) = \sum (\lambda \gamma)^{-p(\sigma)} \cdot \gamma^{-h(\sigma)}/Z$ 

$$= (\lambda \gamma)^{-k} \cdot \sum_{\sigma \in A_k} \gamma^{-h(\sigma)} / Z$$

#### Separation for large $\gamma$

<u>Thm</u>: When  $\lambda \gamma > 6.83$  and  $\gamma > 5.66$ , there exists  $\alpha$  s.t. the particle system will be  $\alpha$ -compressed and separated a.s.

Pf: 
$$\pi(A_k) = (\lambda \gamma)^{-k} \cdot \sum_{\sigma \in A_k} \gamma^{-h(\sigma)} / Z.$$

If we had  $\sum_{\sigma \in A_k} \gamma^{-h(\sigma)} \leq b^k$  for some b > 1, then:  $\pi(S_{\alpha}) = \sum_{k=\alpha \cdot p_{min}}^{p_{max}} \pi(A_k) = \sum_{k=\alpha \cdot p_{min}}^{p_{max}} (\lambda \gamma)^{-k} \cdot \sum_{\sigma \in A_k} \gamma^{-h(\sigma)} / Z$   $\leq \sum_{k=\alpha \cdot p_{min}}^{p_{max}} (\lambda \gamma)^{-k} \cdot \frac{b^k}{Z}$ as before.

But not true for our heterogeneous setting!

### Separation for large $\gamma$

<u>Thm</u>: When  $\lambda \gamma > 6.83$  and  $\gamma > 5.66$ , there exists  $\alpha$  s.t. the particle system will be  $\alpha$ -compressed and separated a.s.

**Pf** (cont): 
$$\pi(A_k) = (\lambda \gamma)^{-k} \cdot \sum_{\sigma \in A_k} \gamma^{-h(\sigma)} / Z.$$
  
Instead, express  $\sum_{\sigma \in \Omega_\Lambda} \gamma^{-h(\sigma)}$  as a "polymer model.'  
An interface *I* between two color classes is a loop.  
Let Γ<sub>Λ</sub> be the set of all interfaces in Λ. Then:

 $\sum_{\sigma \in \Omega_{\Lambda}} \gamma^{-h(\sigma)} = \sum_{\text{pairwise disjoint } \Gamma' \in \Gamma_{\Lambda}} \prod_{I \in \Gamma'} \gamma^{-|I|}.$ 

A cluster is a multiset  $X \subseteq \Gamma_{\Lambda}$  of connected interfaces.

The "cluster expansion" is:  $\ln(\sum_{\sigma \in \Omega_{\Lambda}} \gamma^{-h(\sigma)}) = \sum_{X \subseteq \Gamma_{\Lambda}} \phi(X) \prod_{I \in X} \gamma^{-|I|}$ . When  $\gamma > 5.66$ , we have convergence (of the formal series) and:  $a^{n} \cdot e^{-ck} \leq \sum_{\sigma \in \Omega_{\Lambda}} \gamma^{-h(\sigma)} \leq a^{n} \cdot e^{ck}$ ,

which shows compression.

### Integration for small $\gamma$ (close to 1)

Stationary distribution:  $\pi(\sigma) \propto \lambda^{e(\sigma)} \cdot \gamma^{m(\sigma)} = (\lambda \gamma)^{-p(\sigma)} \cdot \gamma^{-h(\sigma)}$ .

<u>Thm</u>: When  $\lambda(\gamma + 1) > 6.83$  and  $0.98 \le \gamma \le 1.02$ , there exists  $\alpha(\lambda, \gamma)$  s.t. the particle system will be  $\alpha$ -compressed and integrated (i.e., <u>not</u> separated) at stationarity a.s.

Here we use the "high temperature expansion" (to express Z as a weighted sum over even degree subgraphs):

$$\sum_{\sigma \in \Omega_{\Lambda}} \gamma^{-h(\sigma)} = (\dots) \sum_{\text{even } E \subseteq E(\Lambda)} \left(\frac{\gamma - 1}{\gamma + 1}\right)^{|E|}$$

+ a similar strategy as before with the cluster expansion + a Peierls arg.

## Programmable Matter in the "Real World"

[Dutta, Li, Cannon, Daymude, Aydin, Richa, Goldman, R. '20]

- Relax the connectivity requirement.
- Self-organizing particles system algorithms without look-ahead.



- Proving connectivity of the state space is much easier.
- Proving aggregation (or compression) is trickier, but just Peierls + cluster expansion as for separation.

## Compression without Connectivity

What does it mean for a configuration to "aggregate"?

- > There is a "region" with large area and small perimeter
- that is dense with particles
- > and the complement of the region is sparsely occupied



We provably get a similar phase change



## Theory to Practice: Experiments with robots

Collections of "Dumb" Robots



#### BOBbots

Daniel Goldman, GT

Cell-sized Colloidal "Robots"



Syncells Michael Strano, MIT

#### BOBbots: "Behaving, Oscillating, Buzzing Bots"



- A motor to create "random" motion
- <u>Peripheral magnets</u> to dampen detachment

NO computational capacity; NO memory!

More	Smaller	Preference
magnets =	probability	= for more
engaged	of detaching	neighbors



Prediction: no compression ? compression

Magnet strength

### Varying Magnetic Strength



Experiments



#### Weaker Magnets

#### Stronger Magnets



#### Simulations



## Compression for a Clearing Task

Low magnetization

High magnetization



## Theory to Practice: Syncells



- Interparticle interaction
- Dispersion potential

Cell-sized Colloidal "Robots"



Syncells Michael Strano, MIT

# **Oscillation in Colloidal System**



### Advantages of Stochastic SOPS Algorithms

- Simpler than previous SOPS algorithms for active matter
- Robust to particle failures
- > No central controller (or leader) necessary
- Can be made to be self-regulating

### **Open Questions**

1. What is the running time of our algorithms?

Emergent behavior occurs at low temperatures, and can take exponential time to reach stationarity, but emergence occurs much earlier.

- 2. When do our predictions about equilibrium behavior hold in nonequilibrium driven physical systems?
- 3. What other emergent behavior can we design for simple models of programmable active matter?

Alignment? Locomotion? Beating? Transport? ...

#### Thank you !

Questions?