

# Approximation of an inverse of the incomplete beta function

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# Outline

- motivation
- approximation based on Normal expansion
- approximation based on Gil, Segura, Temme expansion
- future work

# Generation of scalar random variables

To generate scalar random variables  $X$  with a known Cumulative Distribution Function (CDF)

$$C(x) = \mathbb{P}[X \leq x]$$

one approach is to create a  $(0, 1)$  uniform random variable, and then apply the inverse CDF

$$X = C^{-1}(U)$$

This works for discrete distributions if  $C^{-1}(U)$  is defined appropriately.

## Generation of Poisson random variables

Previous work on the efficient generation of Poisson random variables used an inverse of the incomplete gamma function

$$\bar{C}_\lambda^{-1}(u) = \lfloor C_\lambda^{-1}(u) \rfloor$$

where  $\bar{C}_\lambda^{-1}(u)$  is the inverse CDF for the Poisson distribution for rate  $\lambda$ , and  $C_\lambda^{-1}(u)$  is the inverse of the incomplete gamma function:

$$C_\lambda(x) = \frac{1}{\Gamma(x)} \int_\lambda^\infty e^{-t} t^{x-1} dt.$$

This led to accurate and efficient software on both CPUs and GPUs.

## Generation of Binomial random variables

The present work has a similar motivation, to generate Binomial random variables, for which we now have two parameters:  $n, p$ .

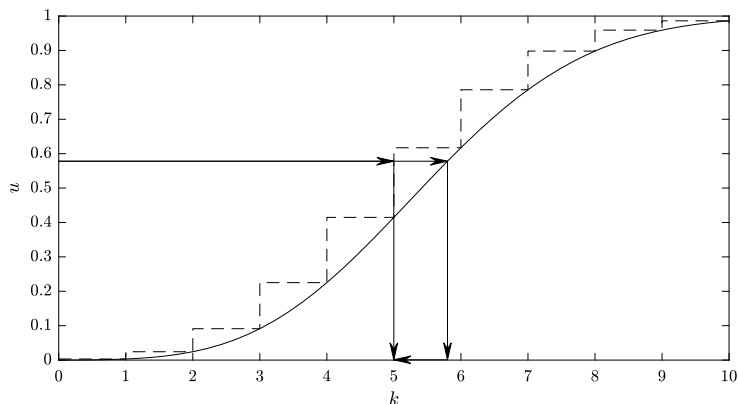
The approach is also the same, using an inverse of the incomplete beta function and then rounding down to the nearest integer:

$$\bar{C}_{n,p}^{-1}(u) = \lfloor C_{n,p}^{-1}(u) \rfloor$$

where  $\bar{C}_{n,p}^{-1}(u)$  is the inverse CDF for the Binomial distribution, and  $C_{n,p}^{-1}(u)$  is an inverse of the incomplete gamma function:

$$C_{n,p}(x) \equiv I_{1-p}(n+1-x, x) = \frac{n!}{(x-1)!(n-x)!} \int_0^{1-p} t^{n-x}(1-t)^{x-1} dt$$

# Illustration of rounding down procedure



Plot of  $\bar{C}(x)$  (dashed line) and  $C(x)$  (solid line) for  $n = 20$ ,  $p = 0.25$

# Generation of Binomial random variables

Two notes:

- We want the inverse of  $C_{n,p}(x) \equiv I_{1-p}(n+1-x, x)$  with respect to  $x$ ; this is different to other inverses for which software exists
- Small errors in approximating  $Q(u) \equiv C_{n,p}^{-1}(u)$  can only lead to incorrect rounding for the binomial r.v.'s when near an integer.

The final software will use a correction process in this case, so we don't need exceptional accuracy – prepared to tradeoff accuracy versus cost

## Normal asymptotic approximation

As  $n \rightarrow \infty$ , binomial CDF approaches Normal CDF with mean  $np$  and variance  $npq$ , where  $q = 1 - p$ . This motivates a change of variables

$$x = np + \sqrt{npq} y, \quad t = q + \sqrt{pq/n} (z - y),$$

with  $y$  the deviation from the mean, normalised by the standard deviation.

This leads to

$$C(x) = \frac{1}{\sqrt{2\pi}} \int_{y - \sqrt{nq/p}}^y J \, dz,$$

where

$$\begin{aligned} \log J &= \frac{1}{2} \log(2\pi) + \log \Gamma(n+1) - \log \Gamma(x) - \log \Gamma(n-x+1) \\ &\quad + (n-x) \log t + (x-1) \log(1-t) + \frac{1}{2} \log(pq/n). \end{aligned}$$



## Normal asymptotic approximation

An expansion in powers of  $n^{-1/2}$ , followed by exponentiation and a second expansion in powers of  $n^{-1/2}$ , yields

$$J(y, z) = \exp\left(-\frac{1}{2}z^2\right) \left( 1 + \sum_{m=1}^{\infty} n^{-m/2} e_m(p, y, z) \right)$$

where  $e_m(p, y, z)$  are polynomial in  $p$ ,  $y$  and  $z$ . Integrating by parts then gives

$$C(x) = \Phi(y) + \phi(y) \left( \sum_{m=1}^3 n^{-m/2} \tilde{f}_m + O(n^{-2}) \right)$$

where  $\Phi(y)$  is the Normal CDF function,  $\phi(y) = \Phi'(y)$  is the Normal probability density function, and  $\tilde{f}_1, \tilde{f}_2, \tilde{f}_3$  are polynomial in both  $p$  and  $y$ .

## Normal asymptotic approximation

Inverting this expansion, gives the final asymptotic expansion in which  $w = \Phi^{-1}(u)$ ,

$$\begin{aligned} Q(u) = & np + \sqrt{npq} w + (2 + 2p + (q - p) w^2) / 6 \\ & + ((-2 + 14pq) w + (-1 - 2pq) w^3) / (72\sqrt{npq}) \\ & + (p - q)(2 + pq)(16 - 7w^2 - 3w^4) / (1620 npq) + O(n^{-3/2}), \end{aligned}$$

providing the following three approximations:

$$\tilde{Q}_{N1}(u) = np + \sqrt{npq} w + (2 + 2p + (q - p) w^2) / 6$$

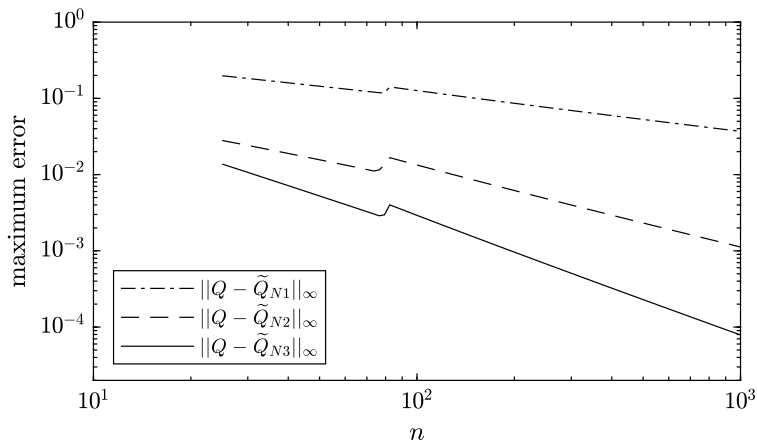
$$\tilde{Q}_{N2}(u) = \tilde{Q}_{N0}(u) + ((-2 + 14pq) w + (-1 - 2pq) w^3) / (72\sqrt{npq})$$

$$\tilde{Q}_{N3}(u) = \tilde{Q}_{N1}(u) + (p - q)(2 + pq)(16 - 7w^2 - 3w^4) / (1620 npq).$$

The first corresponds to the Cornish-Fisher expansion with skewness correction based on the binomial mean, variance and skew.

# Normal asymptotic approximation

Maximum errors for  $p = 0.25$



Odd “glitch” is because we limit range to  $|w| < 3$  and  $10 < x < n-9$ ;  
final software will use other methods outside that region

## GST expansion

Gil, Segura, Temme (2020) proved that

$$C(x) \approx \Phi(-\eta\sqrt{\nu})$$

where  $\nu = n+1$ ,  $\xi = x/\nu$  and  $\eta$  is given by

$$\eta = \sqrt{-2 \left( \xi \log \frac{p}{\xi} + (1-\xi) \log \frac{1-p}{1-\xi} \right)} \equiv h_p(\xi),$$

Hence, to leading order

$$x = \tilde{Q}_{T0}(U) \equiv \nu \xi_0 \equiv \nu h_p^{-1}(\eta_0)$$

where  $\eta_0 \equiv -w/\sqrt{\nu}$  with  $w = \Phi^{-1}(U)$ .

## GST expansion

Gil, Segura, Temme (2020) also derived an improved representation

$$C(x) = \Phi(-\eta\sqrt{\nu}) + R_\nu(\eta)$$

with an expansion for  $R_\nu(\eta)$ .

This leads to an improved approximation

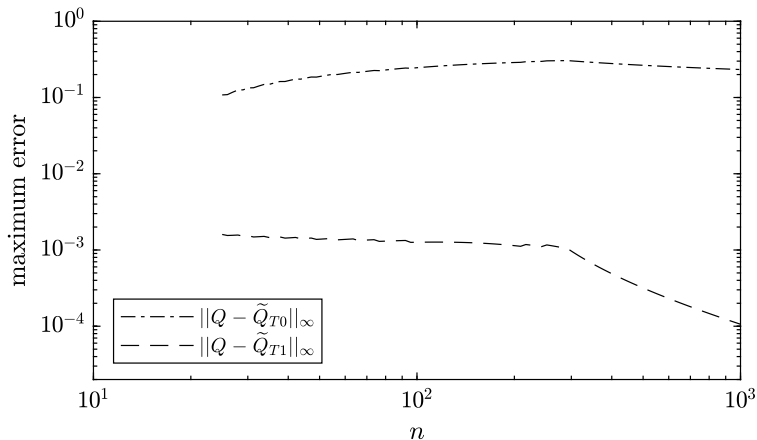
$$\tilde{Q}_{T1}(u) = \nu \xi_0 + g_p(\eta_0),$$

where

$$g_p(\eta_0) = \left\{ \eta_0^{-1} \log \left( \sqrt{\xi_0(1-\xi_0)} \eta_0 / (p - \xi_0) \right) \right\} \times \left\{ -\eta_0 / \left( \log \frac{(1-\xi_0)p}{(1-p)\xi_0} \right) \right\}$$

# GST approximation

Maximum errors for  $p = 0.25$ ,  $|w| < 10$ ,  $10 < x < \nu - 9$ .



# GPU software plans

Algorithm for vector implementation (with different  $n, p, u$  for each element):

- use “bottom-up” or “top-down” summation (i.e. direct summation to compute  $\overline{C}(m)$  or  $1-\overline{C}(m)$ ) when  $npq$  is small
- otherwise, construct  $\tilde{Q}_{T_1}$  approximation with error bound
  - ▶ use “bottom-up” or “top-down” summation when  $x < 10$  or  $x > n-9$
  - ▶ if  $\tilde{Q}_{T_1}$  is too close to an integer, evaluate  $C_{n,p}(x)$  to determine correct rounded value

Note: corrections will be needed very rarely, so excellent vector performance – justifies higher cost of GST approximation

# CPU software plans

Algorithm for scalar implementation:

- use “bottom-up” or “top-down” summation when  $npq$  is small
- otherwise, define  $w = \Phi^{-1}(u)$  and if  $|w| < 3$  construct  $\tilde{Q}_{N2}$  approximation, with error bound based on  $\tilde{Q}_{N3} - \tilde{Q}_{N2}$ 
  - ▶ if  $|w| \geq 3$  or if  $\tilde{Q}_{N2}$  is too close to an integer, switch to  $\tilde{Q}_{T1}$  approximation
  - ▶ use “bottom-up” or “top-down” summation when  $x < 10$  or  $x > n - 9$
  - ▶ if necessary evaluate  $C_{n,p}(x)$  to determine correct rounded value

Note: reduced cost most of the time, but more corrections needed



## References

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Temme, N. “Uniform asymptotic expansions of the incomplete gamma functions and the incomplete beta function”. *Mathematics of Computation* 29(132), 1109-1114 (1975)