

# Recent progress on random graph matching problems

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based on joint works with

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Shuyang Gong (PKU)  
Zhangsong Li (PKU)

## Application 1: Network de-anonymization

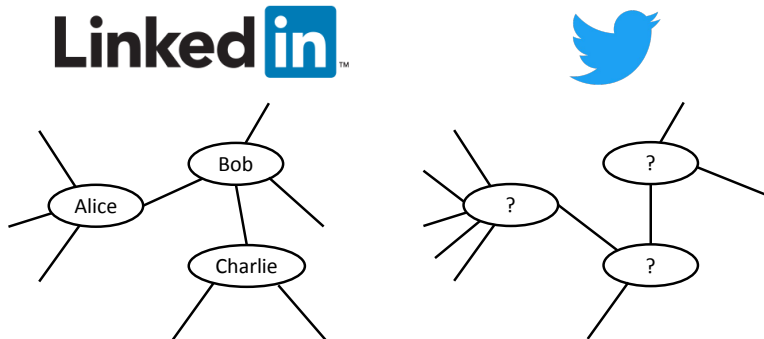


Figure: Picture courtesy of R. Srikant

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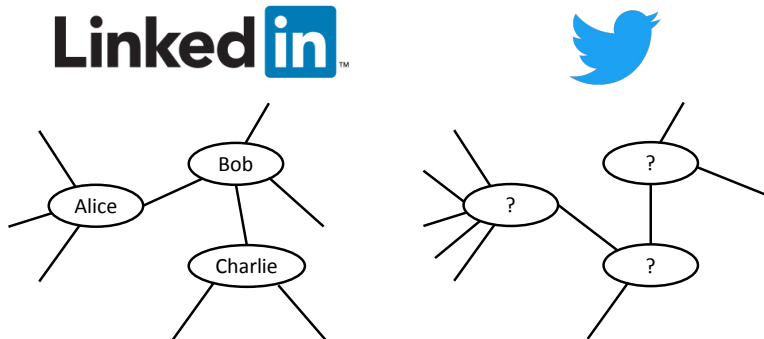


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- ▶ Successfully de-anonymize Netflix by matching it to IMDB [Narayanan-Shmatikov '08]
- ▶ Correctly identified 30.8% of node mappings between Twitter and Flickr [Narayanan-Shmatikov '09]

## Application 2: Protein-Protein Interaction network

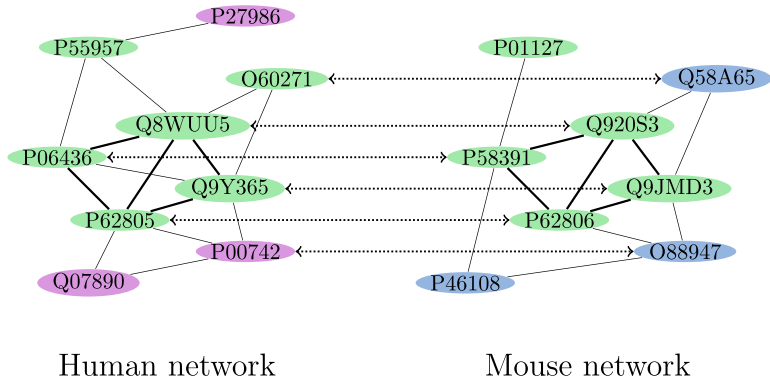


Figure: [Kazemi-Hassani-Grossglauer-Modarres '16]

**Ontology:** Discover proteins with similar functions across different species based on interaction network topology

## Application 3: Computer vision

A fundamental problem in computer vision: Detect similar objects that undergo different deformations

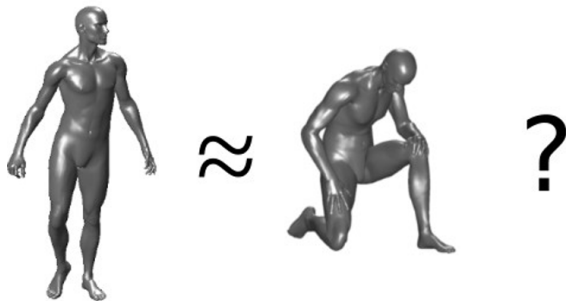


Figure: Shape REtrieval Contest (SHREC) dataset [Lähler et al '16]

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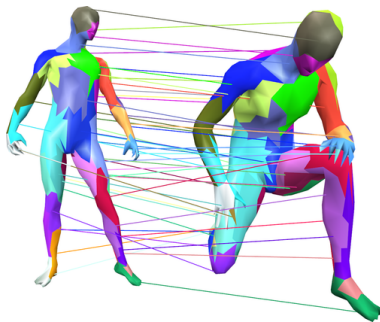


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3-D shapes  $\rightarrow$  geometric graphs (features  $\rightarrow$  nodes, distances  $\rightarrow$  edges)

Determine whether two graphs are topologically similar

## Application 4: Machine Translation

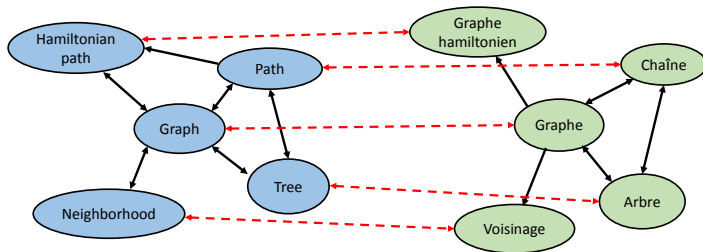
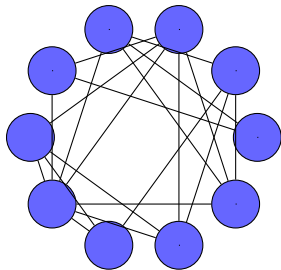
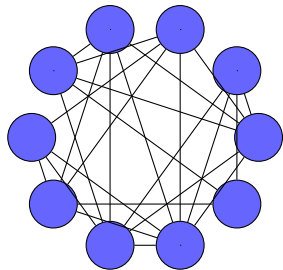


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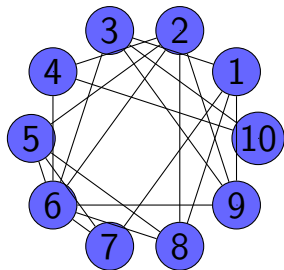
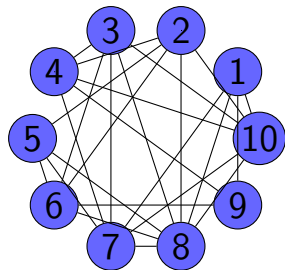
Automatically find/correct corresp. wiki articles in different languages [Fishkind-Adali-Patsolic-Meng-Lyzinski-Priebe '12]

## Graph matching (network alignment)



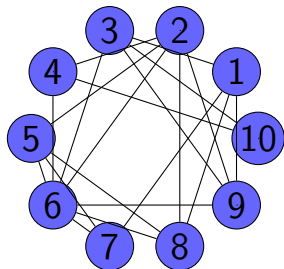
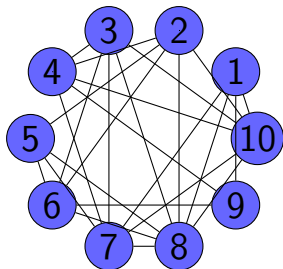


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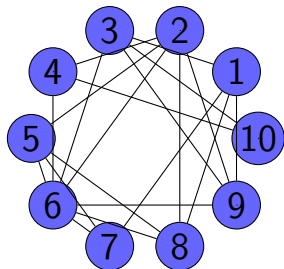
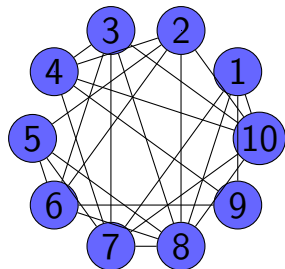
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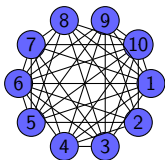


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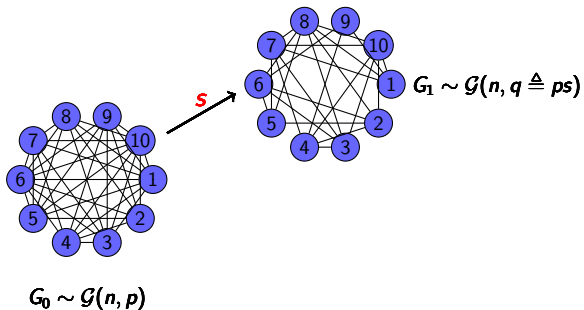
Graph matching is a **hard** optimization problem (**NP-hard**), and we seek help from **randomness**.

# An idealistic model: Correlated Erdős-Rényi graphs model

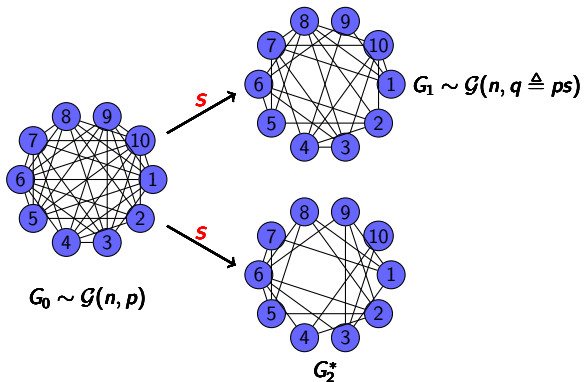


$$G_0 \sim \mathcal{G}(n, p)$$

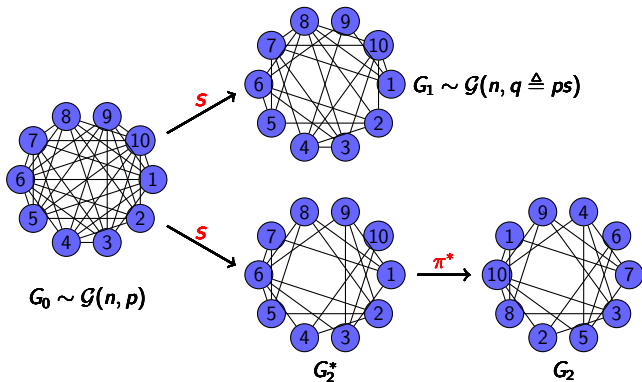
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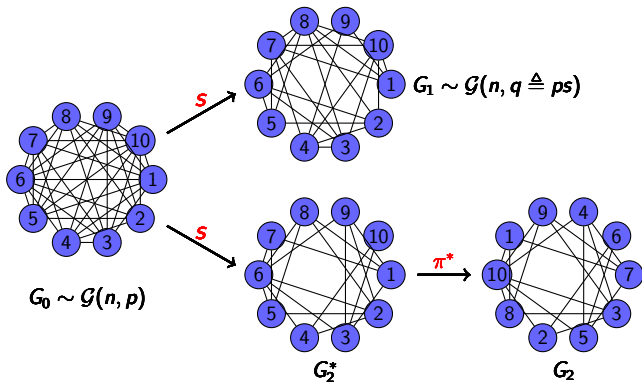
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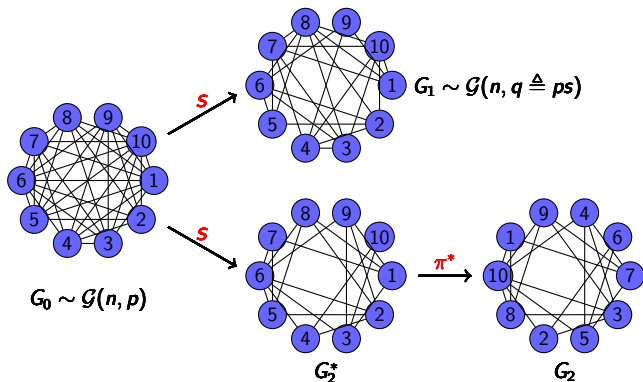


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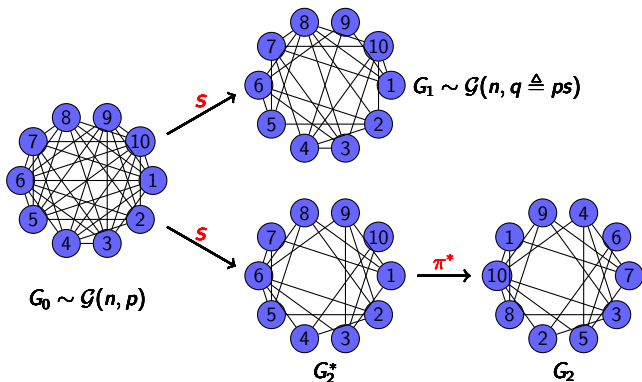


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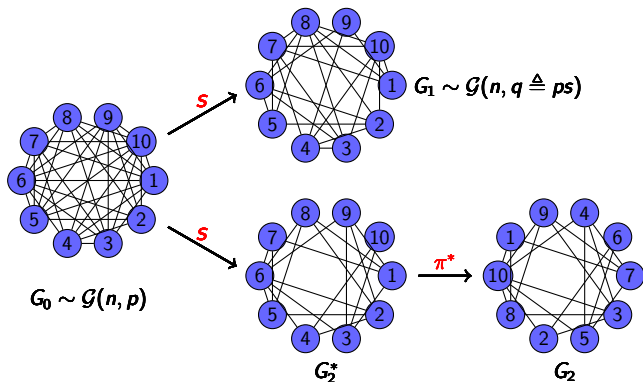
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**Advantage:** simple probabilistic model; suitable playground for developing mathematical theory.

**Disadvantage:** almost all realistic networks are not Erdős-Rényi.

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- **Analysis**: when two graphs are correlated it is hard to analyze  $\hat{\pi}$  and **WXY** used " $\hat{\pi} \geq \pi^*$ " to lower-bound the maximal common graph.

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- ▶ **Wu-Xu**: maybe related to overlap gap property for correlated model.
- ▶ Computation for **correlated** model seems much more difficult.

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## Matching algorithms for correlated graphs (up to 2021)

- ▶ For each vertex, compute a “signature” and match pairs of vertices with similar signatures. Desired properties for signature: **informative**, **comptuable**, **tractable**, **generalizable**.
  - ◇ By randomness, **true** pairs are more similar than **faked** ones.
  - ◇ **Challenge**: true pair needs to beat **many** faked pairs.
- ▶ Dai-Cullina-Kiyavash-Grossglauser'18, Barak-Chou-Lei-Schramm-Sheng'19 D.-Ma-Wu-Xu'21
- ▶ Optimization with relaxation (usually convex relaxation). (Fan-Mao-Wu-Xu'19+).
  - ▶ Original optimization problem is hard to solve, but feasible if enlarge the space of potential solutions (e.g. to a **convex** space).
  - ▶ By randomness, the optimizer in the enlarged space recovers the original optimizer (e.g., by **rounding procedure**).
  - ▶ **Succeeds when noise decays in polylog( $n$ )**.

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  - ▶ Shed lights on many matching problems too.

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- ▶ **Information-computation gap**: a **major** challenge in many random combinatorial optimization and constraint satisfaction problems!

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- ▶ Bridging **what is wanted** with **what is possible**.

**Reference:** all mentioned works available on arXiv.