

Touching representations by comparable boxes

Jane Tan (Oxford)

with

Zdeněk Dvořák

Daniel Gonçalves

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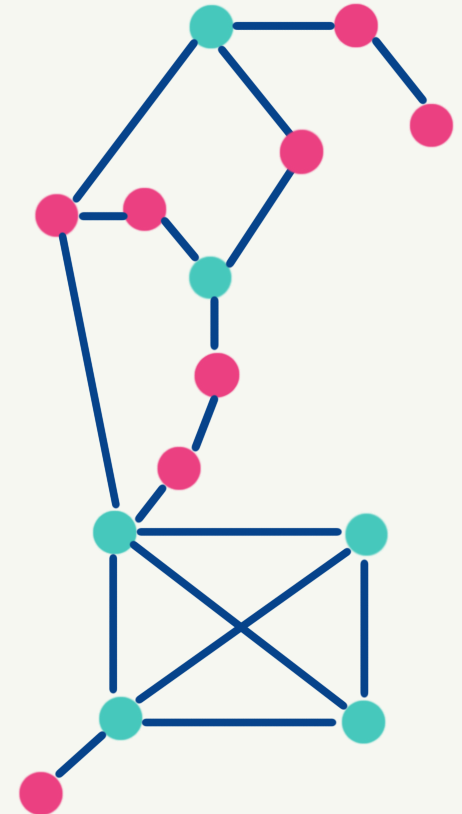
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A geometric representation of a graph G consists of a collection \mathcal{C} of

objects in \mathbb{R}^d

one per vertex $f: V(G) \longleftrightarrow \mathcal{C}$
 $v \longmapsto f(v)$

such that there is an edge $uv \in E(G)$

$\Leftrightarrow f(u)$ and $f(v)$ interact in a specific geometric way .

A representation of a graph G
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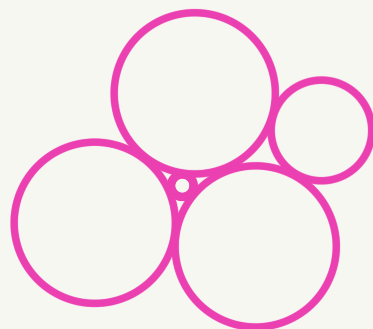
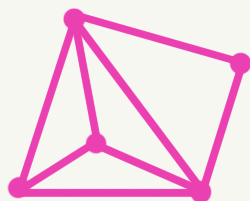
A coin representation of a graph G consists of a collection \mathcal{C} of

interior-disjoint balls (disks) in \mathbb{R}^2

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Thm (Koebe 1936): A graph is planar iff it has a coin representation.

A penny representation of a graph G consists of a collection \mathcal{C} of

unit disks in \mathbb{R}^2

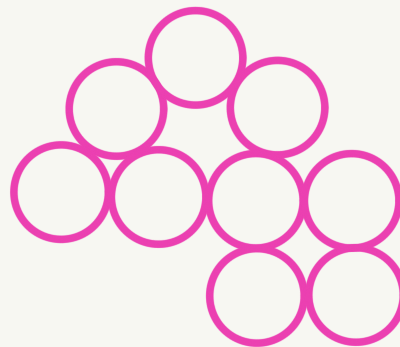
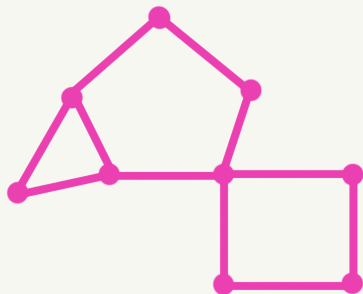
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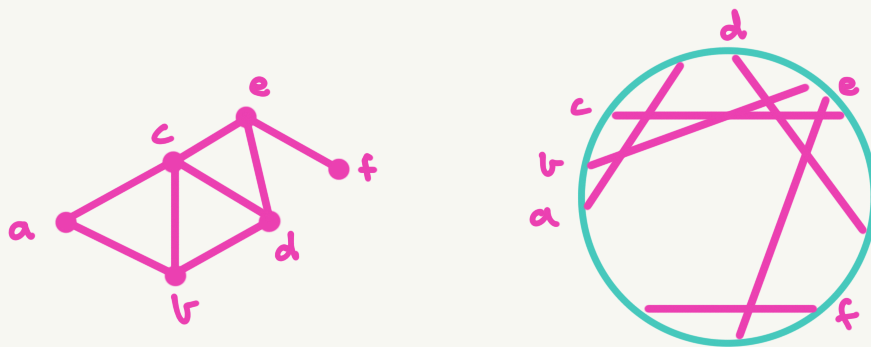
A circle representation of a graph G consists of a collection \mathcal{C} of

chords on a circle

one per vertex $f: V(G) \longleftrightarrow \mathcal{C}$
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such that there is an edge $uv \in E(G)$

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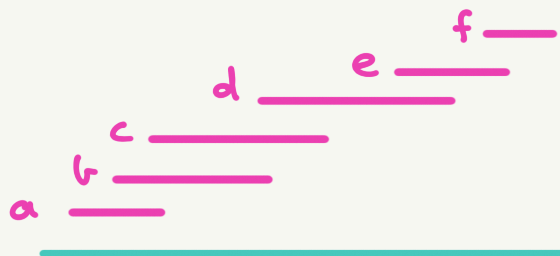
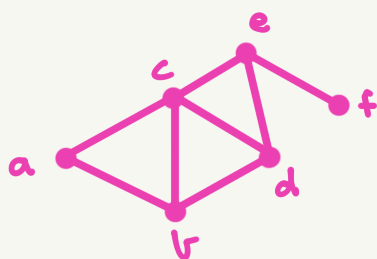
A n interval representation of a graph G consists of a collection \mathcal{I} of

intervals in \mathbb{R}

one per vertex $f: V(G) \longleftrightarrow \mathcal{I}$
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A box representation of a graph G consists of a collection \mathcal{C} of

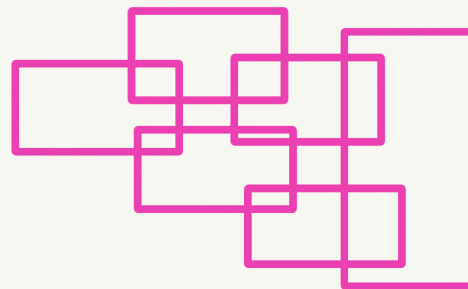
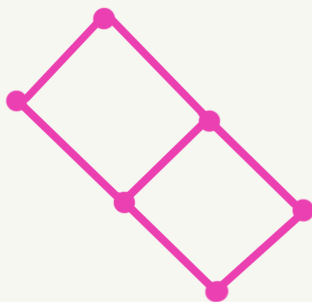
axis-aligned boxes in \mathbb{R}^d

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Defⁿ: The boxicity of a graph G is the minimum d s.t
 G has a representation by boxes in \mathbb{R}^d .

A **touching box** representation of a graph G consists of a collection \mathcal{C} of

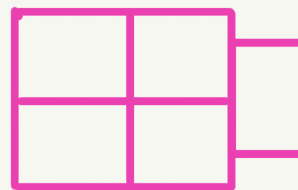
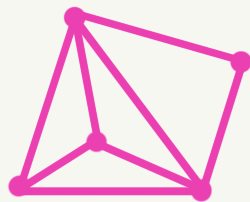
interior-disjoint axis-aligned boxes in \mathbb{R}^d

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Thm (Thomassen 1986): Every planar graph has a touching representation by boxes in \mathbb{R}^3

A cube representation of a graph G consists of a collection \mathcal{C} of

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Thm (Felsner & Francis 2011): Every planar graph has a cube representation.

What makes an interesting* representation ?

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Can represent sparse graphs

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Cannot represent large cliques

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The class of representable graphs has some nice properties

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Axis-aligned boxes in \mathbb{R}^d
i.e. Cartesian product of closed
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intersecting interior-disjoint
objects correspond to edges
↳ thickness

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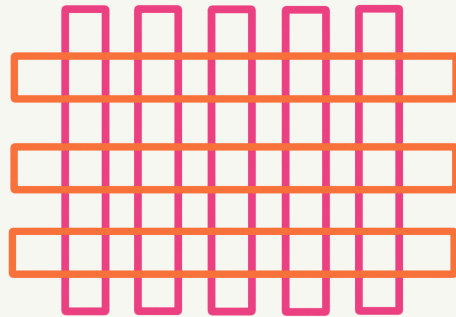
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Touching representation by comparable boxes



$K_{m,n}$ represented by
boxes in \mathbb{R}^2

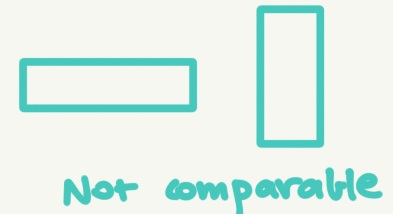
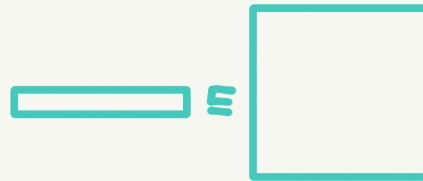
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Touching representation by comparable boxes

If B_1 is a subset of a translate of B_2 , then $B_1 \sqsubseteq B_2$.
We say B_1 and B_2 are comparable if $B_1 \sqsubseteq B_2$ or $B_2 \sqsubseteq B_1$.



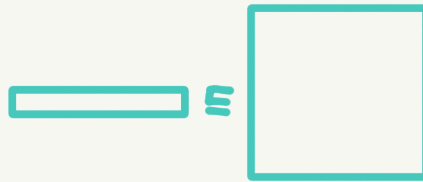
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Not comparable

Defⁿ: The comparable box dimension of a graph G is the smallest d
s.t. G has a touching representation by comparable boxes in \mathbb{R}^d .

↳ $\dim_{cb}(G)$

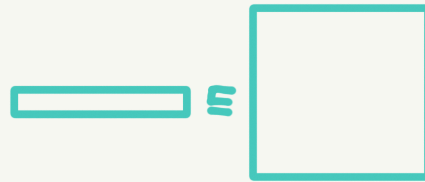
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For a class of graphs \mathcal{C} we let $\dim_{cb}(\mathcal{C}) = \sup \{ \dim_{cb}(G) : G \in \mathcal{C} \}$
(can be ∞)

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Properties of classes

with bounded comparable box dimension

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(Dvořák, McCarty, Norin 2020)

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(Dvořák, Gonçalves, Lahiri, T., Veckerdt 2021)

- Fractionally treewidth-fragile

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Thm (from Thomassen or Felsner & Francis)

If \mathcal{C} is the class of planar graphs, then

$$\dim_{cb}(\mathcal{C}) = 3.$$

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The comparable box dimension of every proper minor-closed class of graphs is finite.

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Our main result

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dim_{cb} vs some basic parameters

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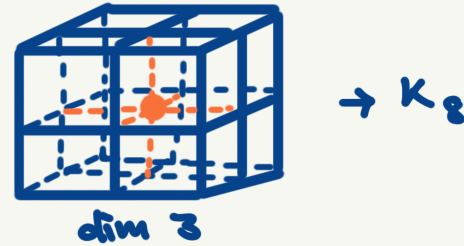
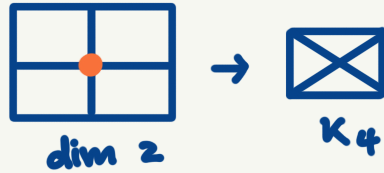
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Let f be a representation of G by comparable boxes in \mathbb{R}^d

key idea: colour greedily in decreasing order of box volume.

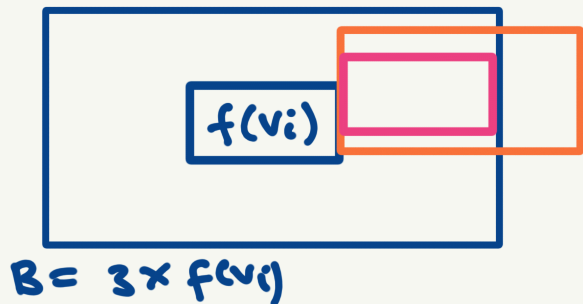
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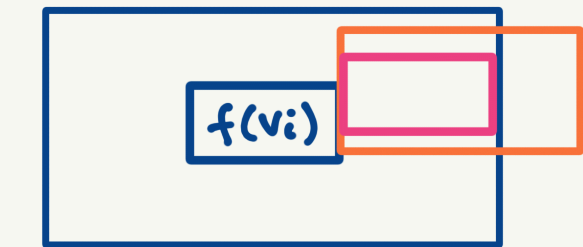
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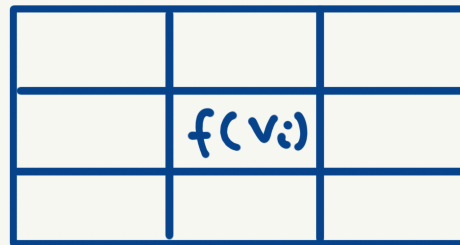
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$$B = 3 \times f(v_i)$$



worst case

$\dim_{cb}(G)$

d

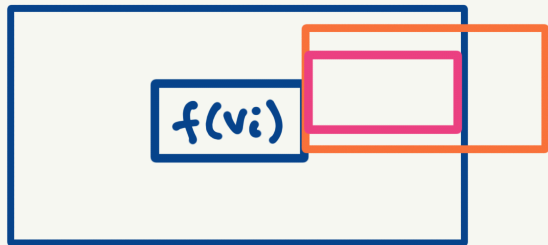
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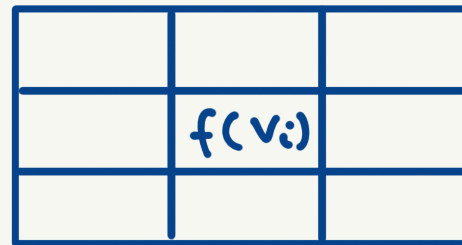
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So # vertices v_j with $j < i$ s.t. $f(v_j)$ touches $f(v_i)$

(so $f(v_i) \subseteq f(v_j)$)

$$\leq \frac{\text{vol}(B)}{\text{vol}(f(v_i))} - 1 = 3^d - 1.$$

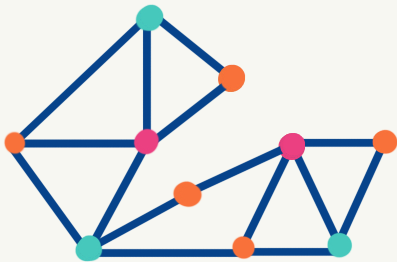
Hence at most 3^d colours are needed.

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Defⁿ: A proper star colouring of a graph G is a proper colouring of G s.t. every path on 4 vertices has at least 3 colours.

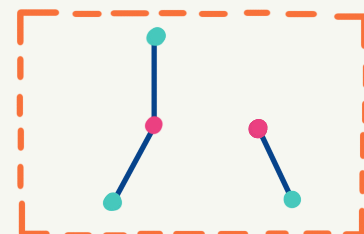
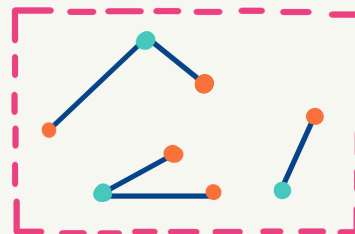
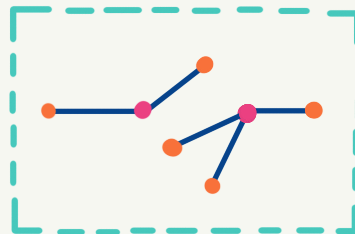
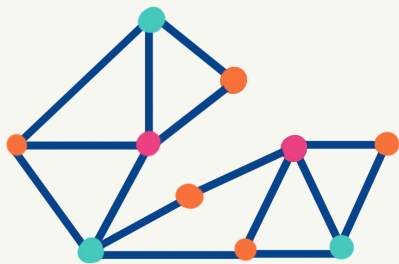


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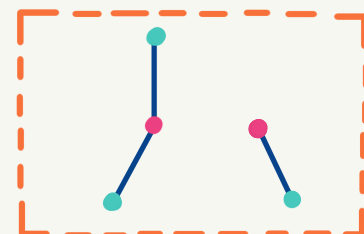
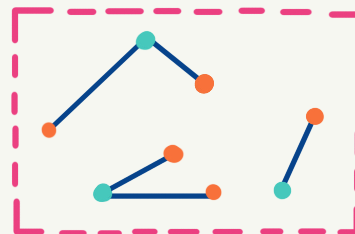
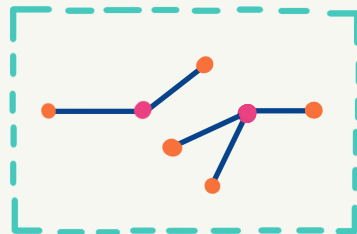
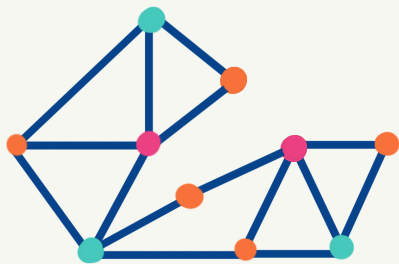


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$\chi_s(G) =$ fewest # colours needed in a proper star colouring of G .

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③ Treewidth $\dim_{cb}(G) \leq \text{tw}(G) + 1$

dim_{cb} vs some basic operations

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① Vertex addition

dim_{cr} vs some basic operations

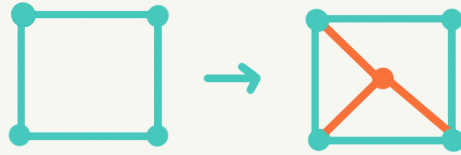
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For any G and $v \in V(G)$, $\dim_{cr}(G) \leq \dim_{cr}(G-v) + 1$

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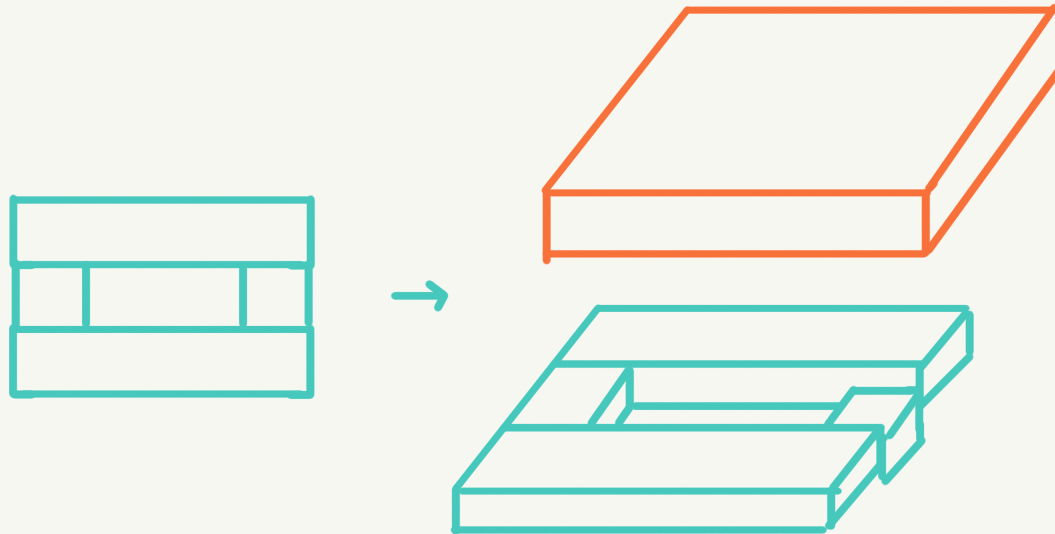
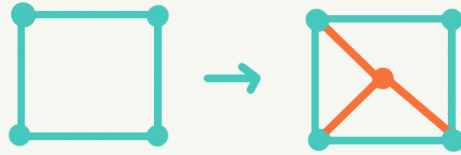
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② Induced subgraphs

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For any G and $H \subseteq G$ induced, $\dim_{cr}(H) \leq \dim_{cr}(G)$.

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③ Subgraphs

Aside on subgraphs

WARNING: When $H \subseteq G$, it is possible
that $\dim_{\text{cr}}(H) > \dim_{\text{cr}}(G)$

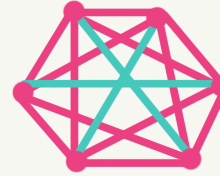
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An exponential increase is possible

$$\dim_{cr}(K_{2d}) = d$$

$$\dim_{cr}(K_{2d} - \underline{p.m.}) = 2^{d-1}$$



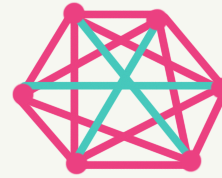
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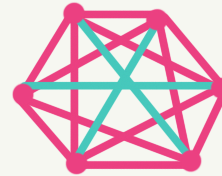
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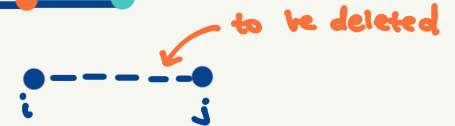
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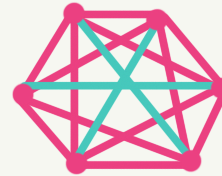
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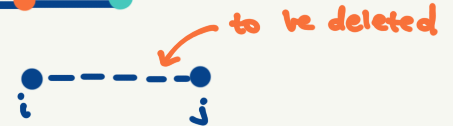
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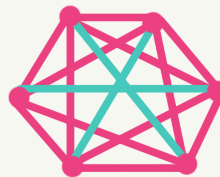
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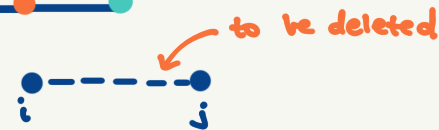
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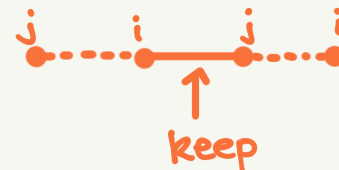
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For any G and $v \in V(G)$, $\dim_{cr}(G) \leq \dim_{cr}(G-v) + 1$

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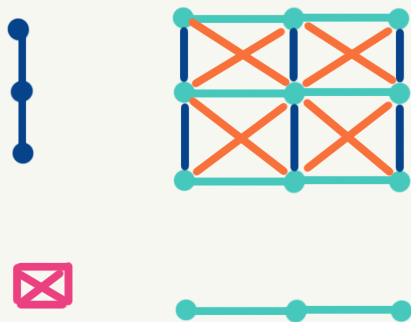
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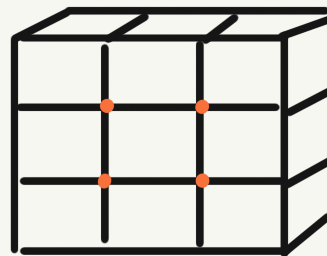
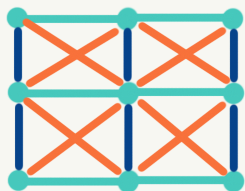
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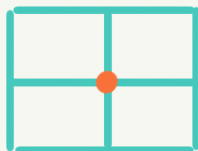
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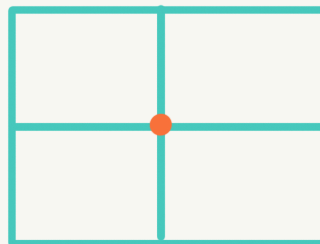
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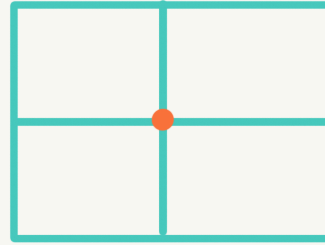
$$\dim_{cr}(\mathcal{C}') \leq \dim_{cr}(\mathcal{C}) + 2k$$

Aside on clique sums



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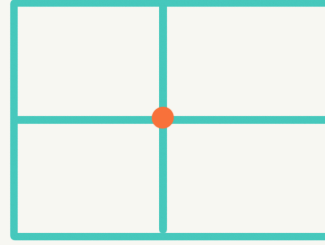
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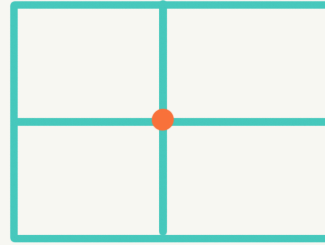
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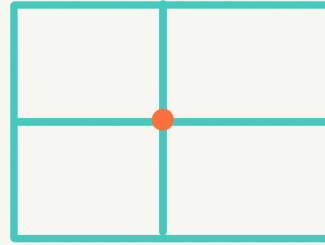


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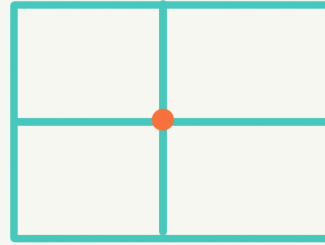
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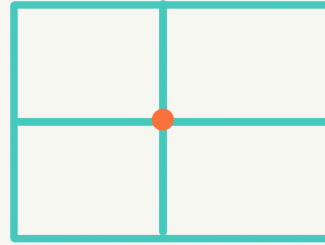
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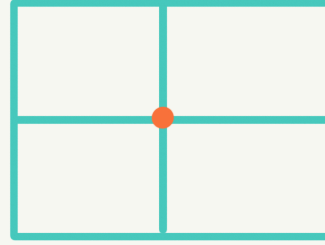
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 - $\exists \varepsilon$ s.t. $h^\varepsilon(C) ([p(C)[i], p(C)[i] + \varepsilon])$ intersects a box $h(v) \iff v \in V(C)$ and their intersection is a facet of $h^\varepsilon(C)$ incident to $p(C)$.

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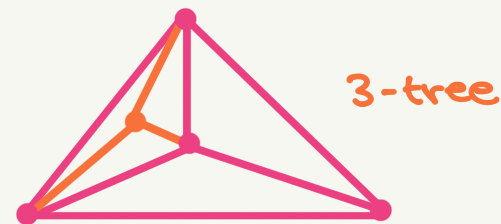
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