Smoking adjoints, part II: fast Monte Carlo Greeks

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Quant Congress '08

"Smoking Adjoints"

Paper with Paul Glasserman in *Risk* in 2006 on the use of adjoints in computing pathwise sensitivities attracted a lot of interest, and questions:

- what is involved in practice in creating an adjoint code, and can it be simplified?
- what about barriers and American options?
- do we really have to differentiate the payoff?
- what about non-differentiable payoffs?

Outline

- standard and adjoint pathwise sensitivities
- use of automatic differentiation ideas/tools
- barriers and American options
- "vibrato" Monte Carlo for non-differentiable payoffs

Generic Problem

Stochastic differential equation with general drift and volatility terms:

$$dS(t) = a(S, t) dt + b(S, t) dW(t)$$

For a simple European option we want to compute the expected discounted payoff value dependent on the terminal state:

 $V = \mathbb{E}[f(S(T))]$

Note: the drift and volatility functions are almost always differentiable, but the payoff f(S) is often not.

Numerical discretisation

Euler discretisation with timestep *h*:

$$\widehat{S}_{n+1} = \widehat{S}_n + a(\widehat{S}_n, t_n) h + b(\widehat{S}_n, t_n) \Delta W_n$$

gives approximate expectation

$$\widehat{V} = \mathbb{E}\left[f(\widehat{S}_N)\right]$$

Pathwise sensitivity

Differentiating with respect to an arbitrary parameter θ gives

$$\frac{\partial \widehat{S}_{n+1}}{\partial \theta} = \left(1 + \frac{\partial a}{\partial S}h + \frac{\partial b}{\partial S}\Delta W_n\right)\frac{\partial \widehat{S}_n}{\partial \theta} + \frac{\partial a}{\partial \theta}h + \frac{\partial b}{\partial \theta}\Delta W_n$$

leading to

$$\frac{\partial \widehat{V}}{\partial \theta} = \mathbb{E}\left[\frac{\partial f}{\partial S}(\widehat{S}_N) \ \frac{\partial \widehat{S}_N}{\partial \theta}\right]$$

This is valid if $a(S, \theta)$ and $b(S, \theta)$ are differentiable, and the payoff f(S) is continuous and piecewise differentiable.

The adjoint approach is an efficient implementation of pathwise sensitivities – it gives exactly the same value.

Consider a process in which a vector input α leads to a final state vector *S* which is used to compute a scalar payoff *P*



Taking $\dot{\alpha}, \dot{S}, \dot{P}$ to be the derivatives w.r.t. j^{th} component of α , then

$$\dot{S} = \frac{\partial S}{\partial \alpha} \dot{\alpha}, \qquad \dot{P} = \frac{\partial P}{\partial S} \dot{S},$$

and hence

$$\dot{P} = \frac{\partial P}{\partial S} \frac{\partial S}{\partial \alpha} \dot{\alpha}.$$

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Alternatively, defining $\overline{\alpha}, \overline{S}, \overline{P}$ to be the derivatives of P with respect to α, S, P , then

$$\overline{\alpha} \stackrel{\text{def}}{=} \left(\frac{\partial P}{\partial \alpha}\right)^T = \left(\frac{\partial P}{\partial S} \frac{\partial S}{\partial \alpha}\right)^T = \left(\frac{\partial S}{\partial \alpha}\right)^T \overline{S},$$

and similarly

$$\overline{S} = \left(\frac{\partial P}{\partial S}\right)^T \overline{P},$$

giving

$$\overline{\alpha} = \left(\frac{\partial S}{\partial \alpha}\right)^T \left(\frac{\partial P}{\partial S}\right)^T \overline{P}.$$

The two are mathematically equivalent, since

$$\dot{P} = \frac{\partial P}{\partial \alpha} \dot{\alpha} = \overline{\alpha}^T \dot{\alpha} = \overline{\alpha}_j$$

but the adjoint approach is much cheaper because a single calculation gives $\overline{\alpha}$, the sensitivity of *P* to each one of the elements of α .

- standard approach: cost proportional to the number of Greeks
- adjoint approach: cost independent
- crossover point: 4 6 Greeks?

Note that the standard approach goes forward

 $\dot{\alpha} \longrightarrow \dot{S} \longrightarrow \dot{P}$

while the adjoint approach does the reverse

 $\overline{\alpha} \quad \longleftarrow \quad \overline{S} \quad \longleftarrow \quad \overline{P}.$

These correspond to the forward and reverse modes of Automatic Differentiation (AD).

"Smoking Adjoints" paper extended this to multiple timesteps in the path calculation — instead, we'll extend it to the steps in a whole computer program.

A computer instruction creates an additional new value:

$$\mathbf{u}^{n} = \mathbf{f}^{n}(\mathbf{u}^{n-1}) \equiv \begin{pmatrix} \mathbf{u}^{n-1} \\ f_{n}(\mathbf{u}^{n-1}) \end{pmatrix},$$

A computer program is the composition of N such steps:

$$\mathbf{u}^N = \mathbf{f}^N \circ \mathbf{f}^{N-1} \circ \ldots \circ \mathbf{f}^2 \circ \mathbf{f}^1(\mathbf{u}^0)$$

Differentiation w.r.t. one element of the input vector gives

$$\dot{\mathbf{u}}^{N} = D^{N} D^{N-1} \dots D^{2} D^{1} \dot{\mathbf{u}}^{0}, \quad D^{n} \equiv \begin{pmatrix} I^{n-1} \\ \partial f_{n} / \partial \mathbf{u}^{n-1} \end{pmatrix}$$

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In reverse mode, we consider the sensitivity of one element of the output vector, to get

$$\left(\overline{\mathbf{u}}^{n-1} \right)^T \equiv \frac{\partial u_i^N}{\partial \mathbf{u}^{n-1}} = \frac{\partial u_i^N}{\partial \mathbf{u}^n} \frac{\partial \mathbf{u}^n}{\partial \mathbf{u}^{n-1}} = \left(\overline{\mathbf{u}}^n \right)^T D^n,$$
$$\implies \quad \overline{\mathbf{u}}^{n-1} = \left(D^n \right)^T \overline{\mathbf{u}}^n.$$

and hence

$$\overline{\mathbf{u}}^{0} = \left(D^{1}\right)^{T} \left(D^{2}\right)^{T} \dots \left(D^{N-1}\right)^{T} \left(D^{N}\right)^{T} \overline{\mathbf{u}}^{N}$$

Note: need to go forward through original calculation to compute/store the D^n , then go in reverse to compute $\overline{\mathbf{u}}^n$

This gives a prescriptive algorithm for reverse mode differentiation.

Again the reverse mode is much more efficient if we want the sensitivity of a single output to multiple inputs.

Key result is that the cost of the reverse mode is at worst a factor 4 greater than the cost of the original calculation, regardless of how many sensitivities are being computed!

The storage of the D^n is minor for SDEs – much more of a concern for PDEs.

Manual implementation of the forward/reverse mode algorithms is possible but a little tedious.

Fortunately, automated tools have been developed, following one of two approaches:

- operator overloading (ADOL-C, FADBAD++)
 - well developed, robust, not very efficient
- source code transformation (Tapenade, TAC)
 - still under development for C, major challenges posed by C++, often close to efficiency of hand-coded adjoints

LIBOR Application

- testcase from "Smoking Adjoints" paper
- test problem performs N timesteps with a vector of N+40 forward rates, and computes the N+40 deltas and vegas for a portfolio of swaptions
- hand-coded using the ideas from automatic differentiation

LIBOR Application

Finite differences versus forward pathwise sensitivities:



LIBOR Application

Hand-coded forward versus adjoint pathwise sensitivities:



Barrier options

The big limitation of pathwise sensitivity calculations (and their adjoint equivalent) is that the validity depends on the payoff being continuous and piecewise differentiable.

What about a barrier option?

A simple implementation uses the Euler discretisation and defines the numerical payoff of a down-and-out call as

$$\widehat{P} = e^{-rT} \left(\widehat{S}_N - K\right)^+ \ \mathbf{1}(\min_n \widehat{S}_n > B)$$

This is discontinuous when the smallest \widehat{S}_n crosses B.

Barrier options

It is better to define the payoff as

$$\widehat{P} = e^{-rT} \left(\widehat{S}_N - K\right)^+ \prod_n (1 - p_n)$$

where

$$p_n = \exp\left(\frac{-2\left(\widehat{S}_n - B\right)^+ \left(\widehat{S}_{n+1} - B\right)^+}{b_n^2 h}\right)$$

is the approximate probability that the path crosses the barrier in time interval $[t_n, t_{n+1}]$, conditional on \hat{S}_n, \hat{S}_{n+1} .

This is more accurate (bias is O(h) instead of $O(h^{1/2})$), and continuous as \widehat{S}_n crosses the barrier.

American options

Longstaff-Schwartz approach:

- calculate a set of paths to maturity
- step backwards in time from maturity
 - calculate least-squares approximation of continuation value
 - if best to exercise, set value equal to exercise value
 - otherwise, discount existing path value

American options

- small discontinuity because of difference between continuation value and discounted path value
- suspect the error due to this is small (negligible?) but haven't yet investigated
- pathwise sensitivity analysis is equivalent to fixing the exercise boundary, which has zero effect in PDE formulation
- could be viewed as naive barrier option treatment; use probabilistic treatment to regain continuity
- Iternatively, use Tsitsiklis & Van Roy treatment; set path value to approximate continuation value

One remaining problem – what if payoff is not differentiable?

- Likelihood Ratio Method (LRM)
 - estimator variance proportional to h^{-1}
- Malliavin calculus
 - recent paper by Glasserman and Chen shows it can be viewed as a pathwise/LRM hybrid
 - might be good choice when few Greeks needed
- new "vibrato" Monte Carlo idea
 - also a pathwise/LRM hybrid
 - variance proportional to $h^{-1/2}$
 - efficient adjoint implementation

- new idea, based on conditional expectation for a simple digital option (Glasserman's MC book)
- output of each SDE path calculation becomes a narrow (multivariate) Normal distribution
- combine pathwise sensitivity for the differentiable SDE, with LRM for the non-differentiable payoff
- avoiding the differentiation of the payoff also simplifies the implementation in real-world setting

Final timestep of Euler path discretisation is

$$\widehat{S}_N = \widehat{S}_{N-1} + a(\widehat{S}_{N-1}, t_{N-1}) h + b(\widehat{S}_{N-1}, t_{N-1}) \Delta W_{N-1}$$

Instead of using random number generator to get a value for ΔW_{N-1} , consider the whole distribution of possible values, so \hat{S}_N has a Normal distribution with mean

$$\mu(W) = \widehat{S}_{N-1} + a(\widehat{S}_{N-1}, t_{N-1}) h$$

and standard deviation

$$\sigma(W) = b(\widehat{S}_{N-1}, t_{N-1})\sqrt{h}$$

where $W \equiv (\Delta W_0, \Delta W_1, \dots \Delta W_{N-2})$.

For a particular path given by a particular vector W, the expected payoff is

 $\mathbb{E}_Z[f(\mu + \sigma Z)]$

where Z is a Normal random variable with zero mean and unit variance.

Averaging over all W then gives the same overall expectation as before.

Note also that, for given W, \hat{S}_N has a Normal distribution with

$$p_S(\widehat{S}_N) = \frac{1}{\sqrt{2\pi}\,\sigma} \,\exp\left(-\frac{(\widehat{S}_N - \mu)^2}{2\,\sigma^2}\right)$$

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In the case of a simple digital call with strike K, can use the analytic solution

$$\mathbb{E}_{Z}[f(\mu+\sigma Z)] = \exp(-rT) \Phi\left(\frac{\mu-K}{\sigma}\right).$$

- for each W, the payoff is now smooth, differentiable
- ✓ derivative is $O(h^{-1/2})$ near strike, near zero elsewhere
 → variance is $O(h^{-1/2})$

Analytic evaluation of conditional expectation not possible in general for multivariate cases, so use Monte Carlo estimation!

Main novelty comes in calculating the sensitivity.

For a particular W, we have a Normal probability distribution for \widehat{S}_N and can apply the Likelihood Ratio method to get

$$\frac{\partial}{\partial \theta} \mathbb{E}_Z \left[f(\widehat{S}_N) \right] = \mathbb{E}_Z \left[f(\widehat{S}_N) \frac{\partial (\log p_S)}{\partial \theta} \right],$$

where

$$\frac{\partial(\log p_S)}{\partial \theta} = \frac{\partial(\log p_S)}{\partial \mu} \frac{\partial \mu}{\partial \theta} + \frac{\partial(\log p_S)}{\partial \sigma} \frac{\partial \sigma}{\partial \theta}$$
$$= \frac{Z}{\sigma} \frac{\partial \mu}{\partial \theta} + \frac{Z^2 - 1}{\sigma} \frac{\partial \sigma}{\partial \theta}.$$

Averaging over all W then gives the expected sensitivity.

To improve the variance, we note that

$$\mathbb{E}[1] = 1 \implies \mathbb{E}_Z\left[\frac{\partial(\log p_S)}{\partial\theta}\right] = 0$$

and hence

$$\frac{\partial}{\partial \theta} \mathbb{E}_Z \left[f(\widehat{S}_N) \right] = \mathbb{E}_Z \left[\left(f(\mu + \sigma Z) - f(\mu) \right) \frac{\partial (\log p_S)}{\partial \theta} \right]$$

The quantity

$$\widehat{P} = \left(f(\mu + \sigma Z) - f(\mu) \right) \frac{\partial (\log p_S)}{\partial \theta}$$

has O(1) variance when f(S) is Lipschitz.

In the multivariate extension,

$$\widehat{S}(W,Z) = \mu + C Z$$

where μ is the mean, $\Sigma = C C^T$ is the variance, and Z is a vector of uncorrelated Normals. The joint p.d.f. is

$$\log p_S = -\frac{1}{2} \log |\Sigma| - \frac{1}{2} (\widehat{S} - \mu)^T \Sigma^{-1} (\widehat{S} - \mu) - \frac{1}{2} d \log(2\pi).$$
$$\implies \frac{\partial \log p_S}{\partial \mu} = C^{-T} Z, \quad \frac{\partial \log p_S}{\partial \Sigma} = \frac{1}{2} C^{-T} \left(Z Z^T - I \right) C^{-1}$$

Can also handle options dependent on values at intermediate times by using Brownian interpolation between simulation times on either side.

For each W, in forward mode we have

$$\alpha, \dot{\alpha} \longrightarrow \mu, \dot{\mu}, \Sigma, \dot{\Sigma} \longrightarrow \text{payoff + sensitivity}$$

- first bit pathwise sensitivity calculation
- second bit Likelihood Ratio Method

For maximum efficiency can use adjoint/reverse mode

 $\overline{\mu}, \ \overline{\Sigma}$ are coefficients multiplying $\dot{\mu}, \ \dot{\Sigma}$ in forward mode

Test case: Geometric Brownian motion

$$dS_t^{(1)} = r S_t^{(1)} dt + \sigma^{(1)} S_t^{(1)} dW_t^{(1)}$$

$$dS_t^{(1)} = r S_t^{(2)} dt + \sigma^{(2)} S_t^{(2)} dW_t^{(2)}$$

with a simple digital call option based solely on $S_T^{(1)}$.

Parameters:
$$r = 0.05, \ \sigma^{(1)} = 0.2, \ \sigma^{(2)} = 0.3, \ T = 1,$$

 $S_0^{(1)} = S_0^{(2)} = 100, \ K = 100, \ \rho = 0.5$

Numerical results compare LRM, vibrato with one Z per W, and pathwise using conditional expectation.



More Z samples per path would bring the vibrato results closer to the pathwise results based on analytic expectation

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Conclusions

- Adjoint implementation of pathwise sensitivities is very efficient when multiple Greeks are needed
- Automatic differentiation tools can aid software development
- Barrier and American options can be handled with care
- New "vibrato" MC idea can handle discontinuous payoffs and avoid the need to differentiate payoffs

Further information:

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